



5 BABYLON

9 \$2.50 US
\$3.50 CAN
£1.50 UK
OCT 95

APPROVED
BY THE
COMICS
CODE
AUTHORITY

BASED ON THE
GROUND-BREAKING
WARNER BROS.
TELEVISION SERIES

DIRECT SALES



00911



GERROLD
GUAY
BRYANT

OBI

SHIPS IN MOTION SOMETIMES COLLIDE.

PEOPLE IN MOTION SOMETIMES COLLIDE, TOO.

WHEN PEOPLE COLLIDE,
IT'S USUALLY *MESSIER*.

LASER- MIRROR- STARWEB!

Part I: Duet for Human and Narn in C Sharp

DAVID GERROLD
WRITER
REBECCA GUAY
PENCILLER
RICK BRYANT
INKER
TRACY HAMPTON MUNSEY
LETTERER
ROBBIE BUSCH
COLORIST
JAMES MCCANN
ASSISTS
LAURA HITCHCOCK
EDITOR

BASED ON THE WARNER BROS.
TELEVISION SERIES *BABYLON 5*
CREATED BY
J. MICHAEL STRACZYNSKI

NARN STARCRUISER
D'VARDO, REQUESTING
DOCKING COORDINATES.

STARCRUISER
D'VARDO, YOU
ARE CLEARED FOR
ARRIVAL AT
BAY SIX.

A NARN
TRAMP
CRUISER.
THAT'S ALWAYS
TROUBLE...

The events of this story take place between "The Geometry of Shadows" and "A Distant Star," early spring 2259.





...LAST TIME IT WAS SPICE-SMUGGLERS. WHAT'LL IT BE THIS TIME?

BZZT!
COMMANDER VANOVA! I NEED IMMEDIATE CLEARANCE FOR DEPARTURE! MY SHIP IS IN BAY FOUR!

AS IF IT WEREN'T BUSY ENOUGH AROUND HERE ALREADY—



THE BOARD IS FULL, AMBASSADOR G'KAR. YOU'LL HAVE TO WAIT.

I CAN'T WAIT. THIS IS AN EMERGENCY!

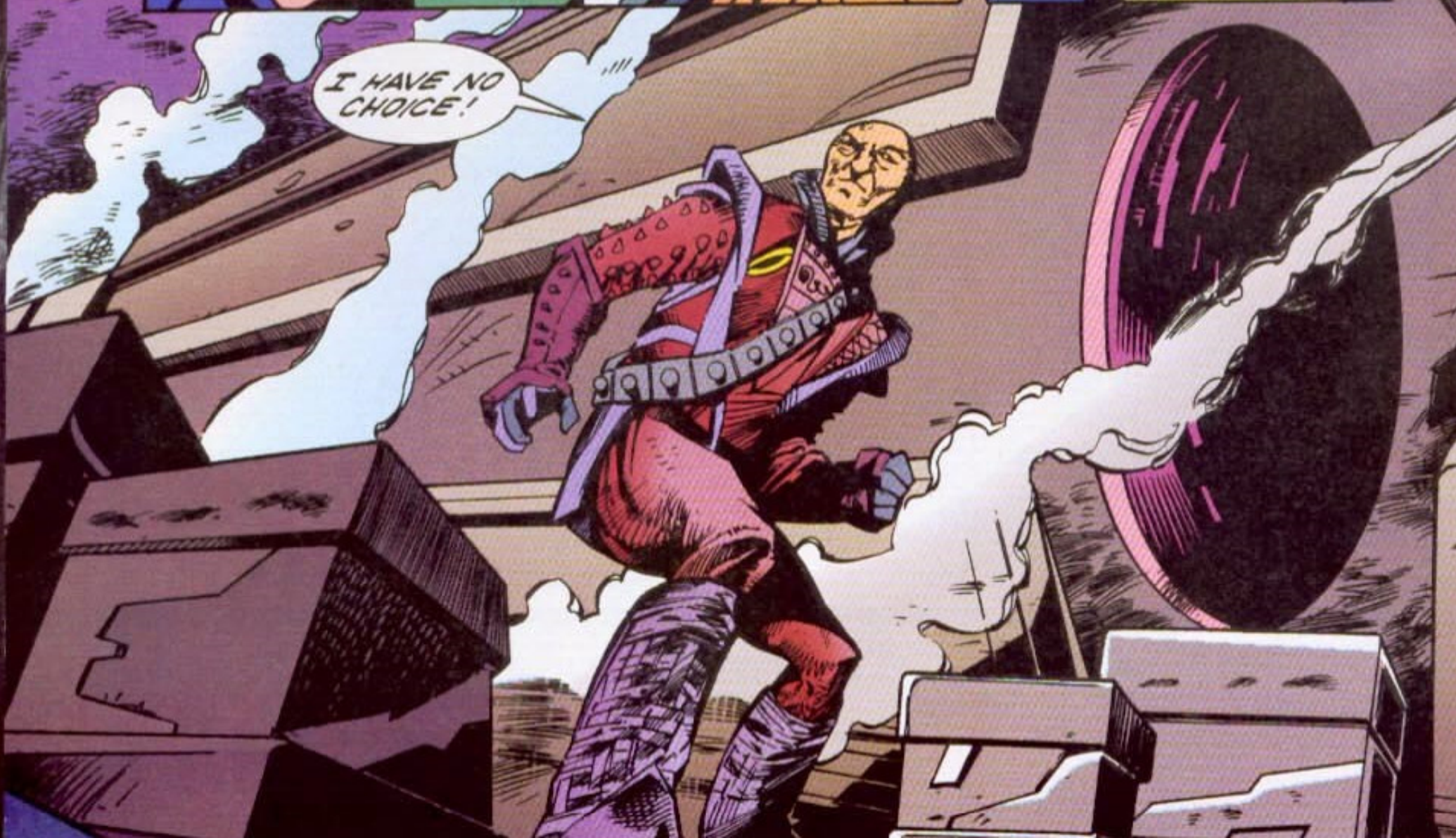


EMERGENCY, HUH? DOWN THE CORRIDOR, TURN LEFT. IT'S THE DOOR WITH THE TRIANGLE.

THIS IS NO TIME FOR STUPID JOKES, GARIBALDI!



BLEEP!



I HAVE NO CHOICE!



WHAT IN THE HULL?! HE'S GOING TO LAUNCH ANYWAY?!!

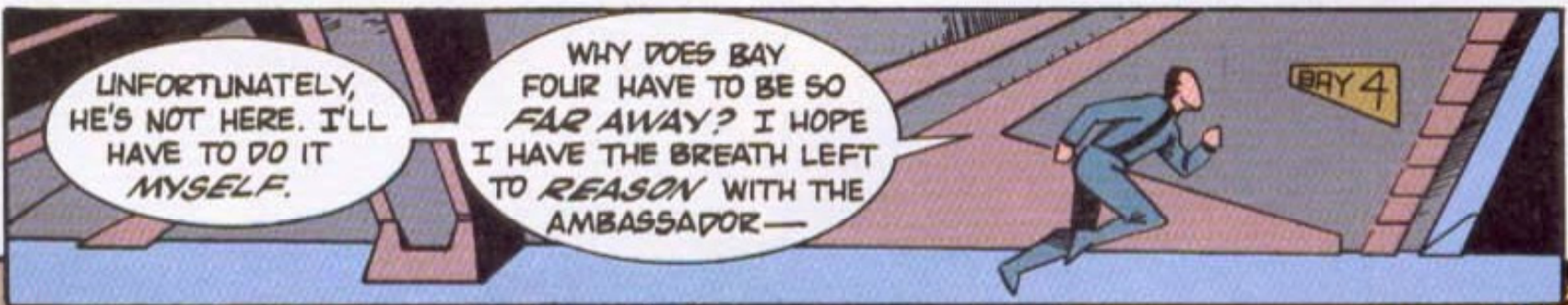
CRUISER D'VORDO! ABORT YOUR APPROACH!



AMBASSADOR G'KAR! YOU'RE LAUNCHING INTO A COLLISION!



THIS LOOKS LIKE A JOB FOR SUPERMAN.



UNFORTUNATELY, HE'S NOT HERE. I'LL HAVE TO DO IT MYSELF.

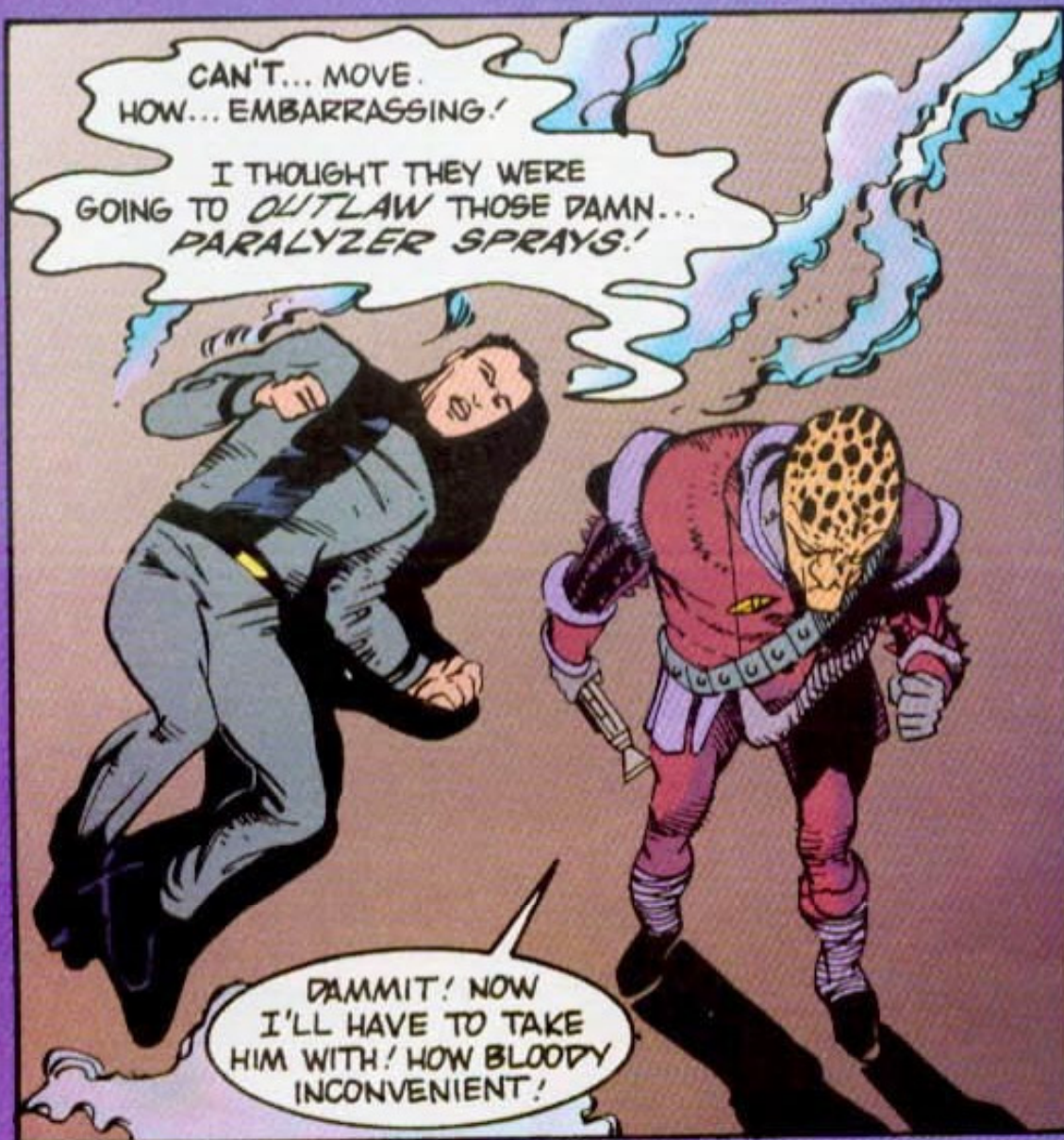
WHY DOES BAY FOUR HAVE TO BE SO FAR AWAY? I HOPE I HAVE THE BREATH LEFT TO REASON WITH THE AMBASSADOR—

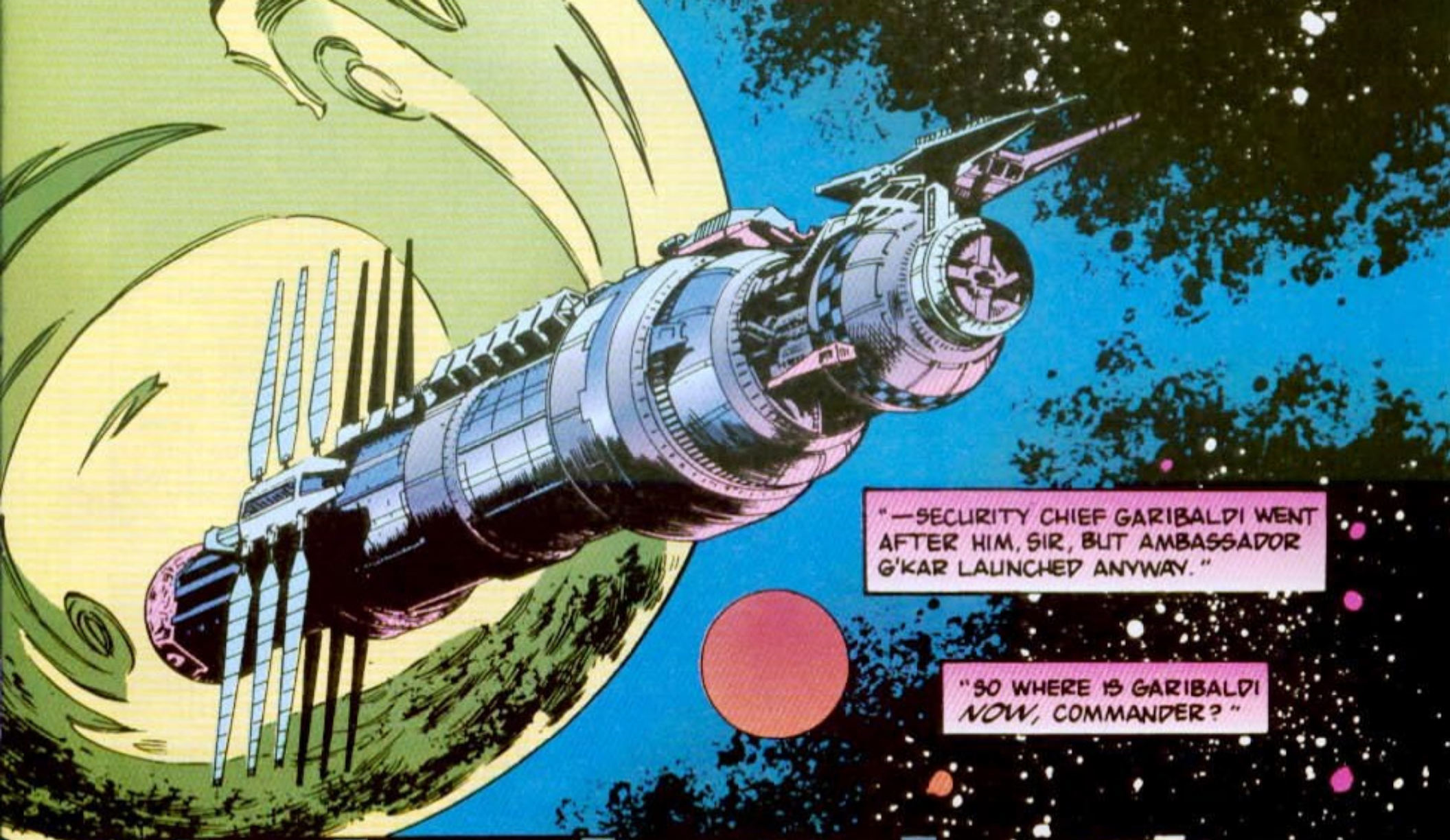


AMBASSADOR G'KAR! YOU'RE UNDER ARREST FOR VIOLATING SECURITY—



LNH—!





"—SECURITY CHIEF GARIBALDI WENT AFTER HIM, SIR, BUT AMBASSADOR G'KAR LAUNCHED ANYWAY."

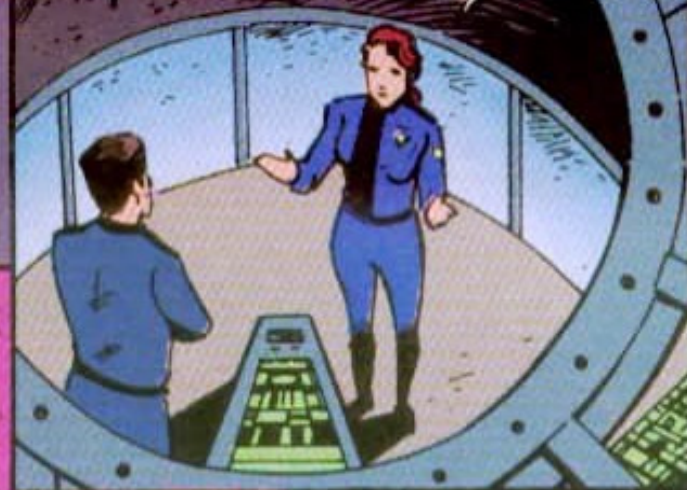
"SO WHERE IS GARIBALDI NOW, COMMANDER?"

HE'S NOT ANSWERING HIS COMM, AND SECURITY CAN'T FIND HIM.

WE THINK HE'S OFF THE STATION, CAPTAIN—

—WE THINK G'KAR HAS HIM.

BUT KIDNAPPING IS AN INTERSTELLAR FELONY—



"—G'KAR MUST HAVE GONE MAD!"

THE PROTECTED TRACK FOR G'KAR'S SHIP...

SQUIRT THE COURSE OVER TO MY SHIP.

HE'LL HAVE AN HOUR'S LEAD. YOU'LL BE A LONG TIME CATCHING HIM.

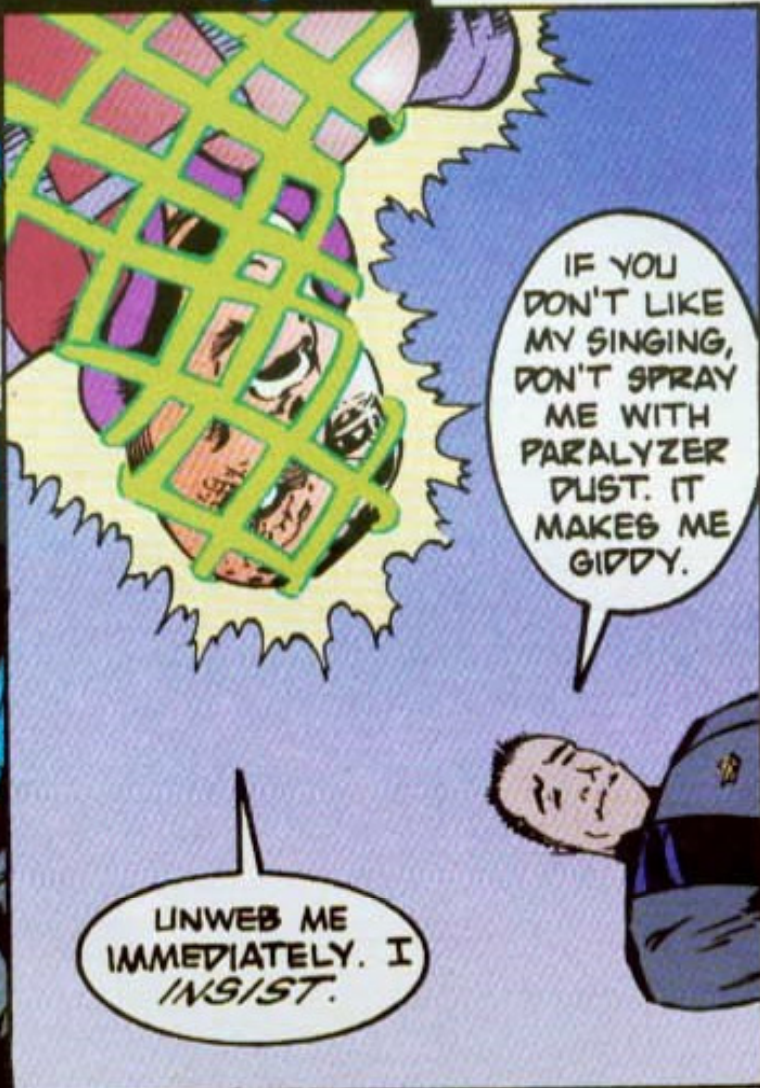
THEN I'D BETTER GET STARTED.





WHEN I WAS A LAD IN VENUSPORT, I TOOK UP THE LOCAL INDOOR SPORT...

OOOHH! MUST YOU PERSIST IN THAT INFERNAL CATERWALLING?!



IF YOU DON'T LIKE MY SINGING, DON'T SPRAY ME WITH PARALYZER DUST. IT MAKES ME GIDDY.

UNWEB ME IMMEDIATELY. I INSIST.



NOT UNTIL YOU TELL ME WHAT'S GOING ON.

I CAN'T.

HAVE IT YOUR WAY—



IF YOU SEE MY DARLIN' WITH SOMEBODY NEW...JUST KEEP IT A SECRET, LET HIM GET IT, TOO...

OOOOHHH. THE PAIN, THE PAIN. YOU ARE A SADISTIC ANIMAL, GARIBALDI!

THANK YOU.



CAPTAIN SHERIDAN! TAKE ME WITH YOU!

WHO IN THE HULL ARE YOU?



I AM GREGIL— G'KAR'S INI-DARKA. I JUST ARRIVED ON THE D'VORDO. IS IT TRUE THE AMBASSADOR HAS DEPARTED?

WHAT'S AN INI-DARKA?

IT'S A FAMILY RELATIONSHIP. YOU WOULDN'T UNDERSTAND.



THE ANSWER IS STILL NO.

BUT YOU NEED ME

WE NEED EACH OTHER.



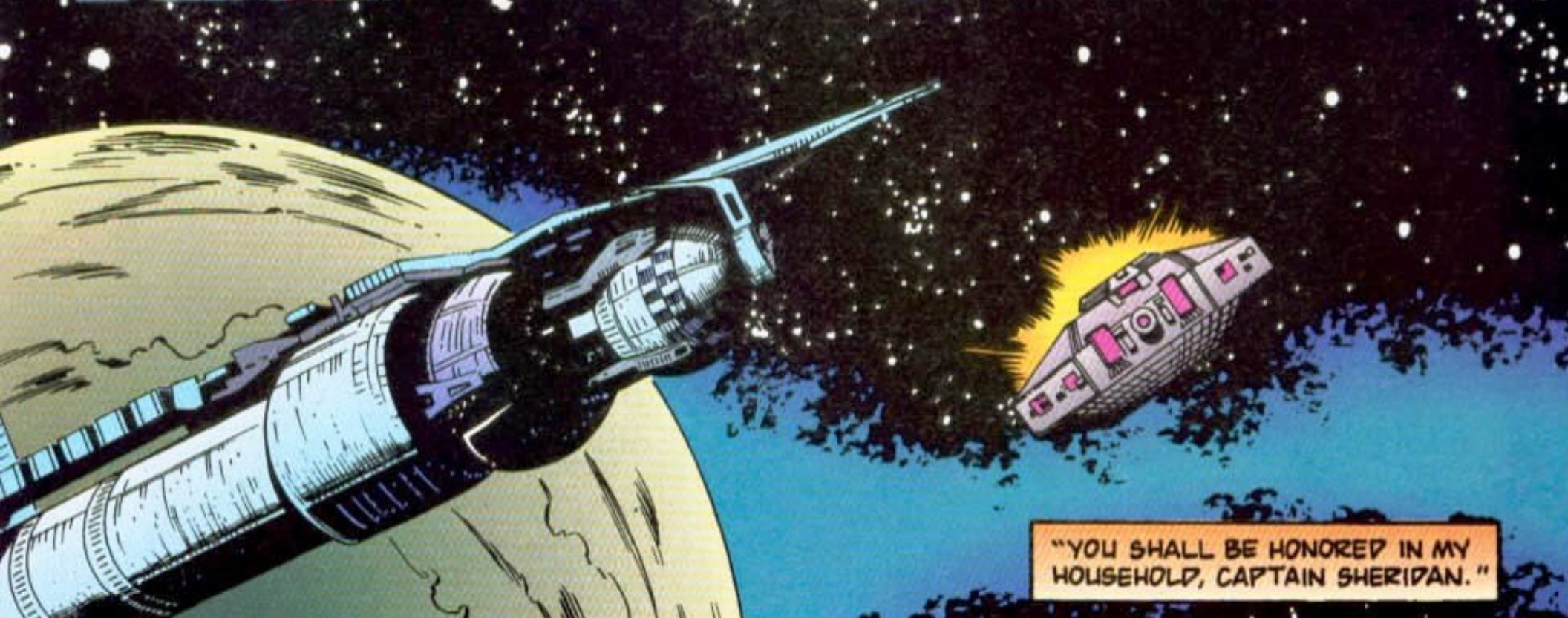
WHAT ARE WE TALKING ABOUT?!

WHEN YOU CATCH HIM, AMBASSADOR G'KAR WILL BE UNCONTROLLABLE. I CAN HELP YOU.

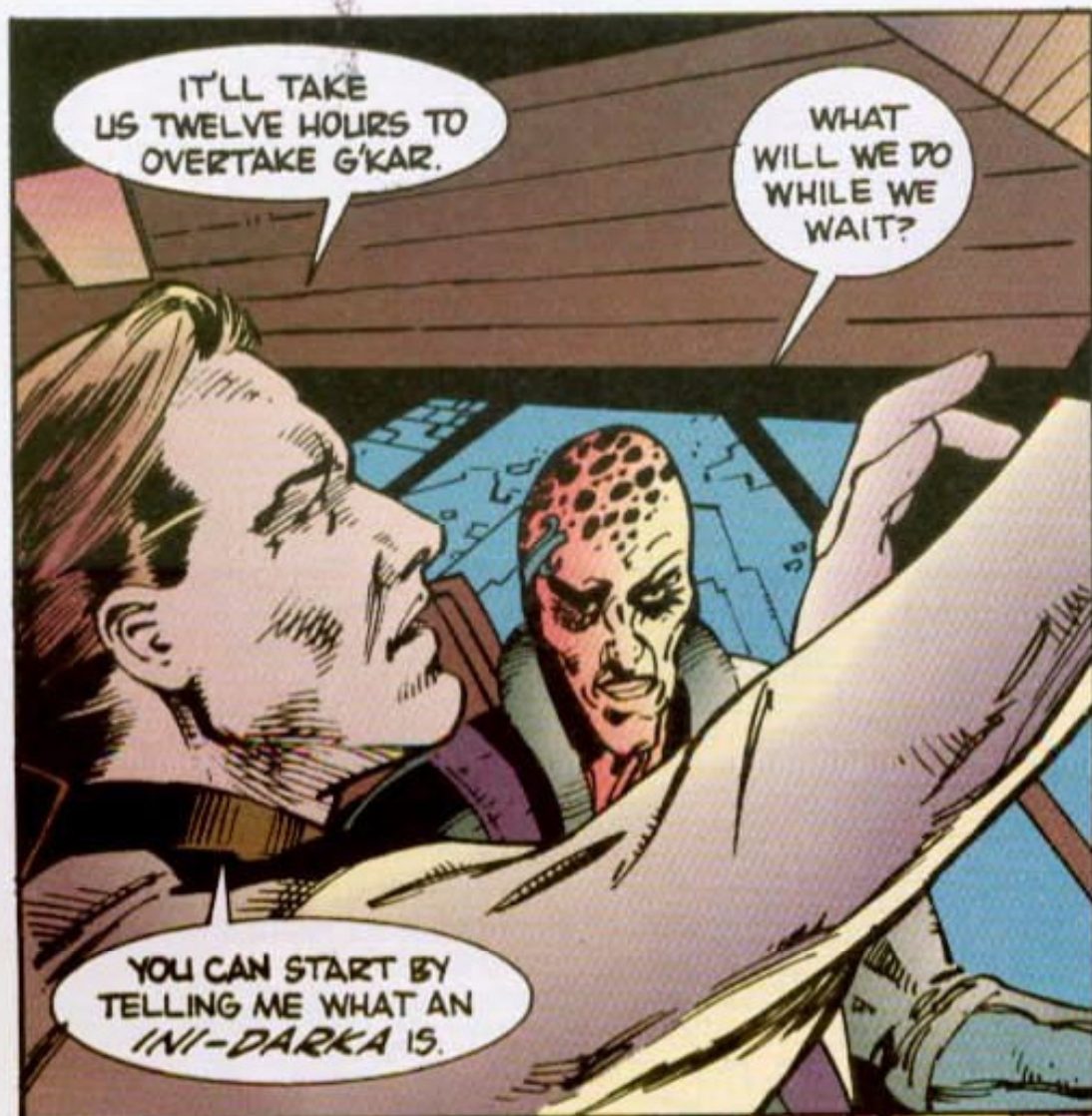
I DON'T HAVE TIME TO ARGUE.

YOU WON'T REGRET THIS.

I'M ALREADY REGRETTING IT—



"YOU SHALL BE HONORED IN MY HOUSEHOLD, CAPTAIN SHERIDAN."



IT'LL TAKE US TWELVE HOURS TO OVERTAKE G'KAR.

WHAT WILL WE DO WHILE WE WAIT?

YOU CAN START BY TELLING ME WHAT AN *INI-DARKA* IS.



CAPTAIN SHERIDAN, I AM A MERCHANT. I *TRADE* INFORMATION. I DO NOT GIVE... "*FREE SAMPLES*."

HOW MUCH...?



NARN SOCIETY IS VERY INTRICATE, WITH CLANS, FAMILIES, CIRCLES, CARTELS, TRADING ORGANIZATIONS, INFORMATION SPHERES, FINANCIAL DISTRICTS, TRIBES, DOMAINS, COMMUNITIES...

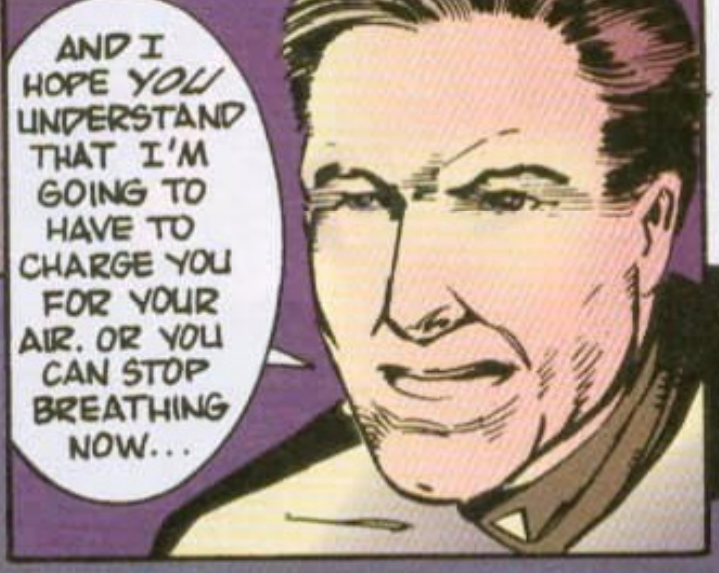
THE INTERLOCKING WEB OF NARNIAN RELATIONSHIPS IS INCOMPREHENSIBLE TO SOMEONE WHO HASN'T GROWN UP IN THE CULTURE. IT WOULD TAKE MUCH EXPLAINING. IT COULD BE EXPENSIVE...

HOW MUCH?

I GET THE POINT, GREGGIL!



I AM SO HAPPY THAT YOU UNDERSTAND.



AND I HOPE YOU UNDERSTAND THAT I'M GOING TO HAVE TO CHARGE YOU FOR YOUR AIR. OR YOU CAN STOP BREATHING NOW...



YOU WIN.

I THOUGHT YOU'D SEE IT MY WAY.

SO, WE'LL *TRADE* INFORMATION, QUESTION FOR QUESTION.



— IT'S UP TO YOU, *NEEEWWW YOOORRRRK, NEE—EEUUWWWW YOOORRRKK!!*

ZZZZZZ.

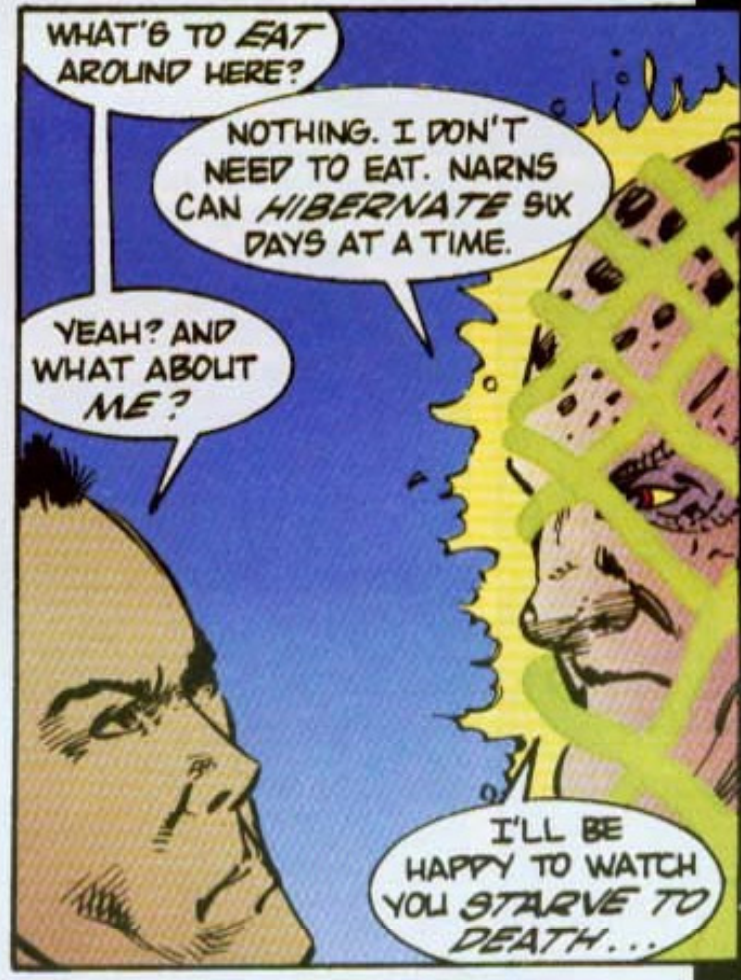
NOW, CONTINUING MY SALLITE TO GREAT NORTH AMERICAN CITIES, I'D LIKE TO MOVE WESTWARD TO CHICAGO WITH A LITTLE NUMBER MADE FAMOUS BY...



Y'KNOW, G'KAR, I'M BEGINNING TO THINK YOU DON'T APPRECIATE THIS—

WAKE UP, YOU DAMNED NARN KIDNAPPER! I'M HUNGRY.

YAWN— ONLY IF YOU'LL QUIT SINGING—



WHAT'S TO EAT AROUND HERE?

NOTHING. I DON'T NEED TO EAT. NARNS CAN HIBERNATE SIX DAYS AT A TIME.

YEAH? AND WHAT ABOUT ME?

I'LL BE HAPPY TO WATCH YOU STARVE TO DEATH...



...AT LEAST IT'LL BE QUIETER.

THEN WE'LL BOTH DIE. THERE'LL BE NO ONE TO UNWEB YOU.



THERE ARE WORSE THINGS THAN DEATH.

DISHONOR IS ONE.

I'VE HAD DISHONOR. YOU CAN LIVE WITH IT... IF YOU HAVE TO.



YOU CAN, MAYBE—



THERE'S GOT TO BE SOMETHING HERE... I'VE NEVER SEEN A SHIP LIKE THIS BEFORE...

BUT WHO KNOWS WHAT A NARN THINKS IS COMFORTABLE...

WISH MY HEAD WASN'T STILL SO FUZZY...



NOTHING HERE EITHER...

NO FOOD...

NO CONTROLS...

WHAT IS GOING ON HERE?



YOU HAVEN'T FIGURED IT OUT YET, HAVE YOU, GARIBALDI?

I'M DISAPPOINTED.



KIDNAPPING THE BABYLON 5 CHIEF OF SECURITY IS VERY BAD KARMA, AMBASSADOR G'KAR.

YOU LEAVE ME NO CHOICE!



♪ IT'S A SMALL WORLD, AFTER ALL. IT'S A SMALL WORLD, AFTER ALL... ♪

YOU WIN, GARIBALDI! I SURRENDER! I SURRENDER!

UNWEB ME AND I'LL SHOW YOU WHERE THE FOOD IS HIDDEN.—



THEN WE ARE AGREEED. WE SHALL TRADE QUESTIONS AND ANSWERS.

AGREEED.

WHAT IS AN INI-DARKA?

THAT QUESTION IS WORTH A HUNDRED NARNIAN MARKS.

NONSENSE. IT'S ONLY WORTH TWENTY.

YOU'D HAVE ME CUT MY OWN THROAT, YOU DIBBLER! EIGHTY!

YOU'RE TRYING TO STEAL MY GRANDMOTHER'S BURIAL PLOT. FORTY.



YOU NEGOTIATE LIKE A NARN. SEVENTY.



DON'T BE INSULTING. FIFTY.



SIXTY.



DONE.

THE INI-DARKA IS THE HIGHEST RANK OF FAMILIAL OBLIGATION IN THE KINIAL SYSTEM.

GO ON...

THAT'S ALL YOU PAID FOR.



DO YOU LIKE BREATHING, GREEELIG? HOW WOULD YOU LIKE TO PAY FOR EVERY BREATH YOU TAKE?



ER...THE RANKS OF THE KINIAL SYSTEM ARE : THIS-KINI, VAL-KINI, PAR-KINI, ON-KINI, DRU-KINI, BAS-KINI, AND INI-DARKA.

INI-DARKA IS THE HIGHEST RANK.

THAT SHOULD GIVE YOU SOME IDEA HOW IMPORTANT I AM TO G'KAR.



"NOW IT'S MY TURN, CAPTAIN. WHAT KIND OF ORDNANCE WILL YOU USE AGAINST G'KAR?"

"THE ANSWER WILL COST YOU A THOUSAND MARKS."

"YOU ROBBER!"

"I'M NEGOTIATING LIKE A NARN."



IT IS PHROOMIS. IT IS A NARN DELICACY.

THIS LOOKS LIKE DRIED CONCRETE ON A STICK.

ONLY NOT AS FLAVORFUL.

THE SAUCE HELPS. A LITTLE.

WHAT IS IT ANYWAY?



;-CHOFF, CHOFF;- WHAT'S IT MADE OF?

TRADITIONALLY, IT IS MADE FROM THE SKIN OF ONE WHO HAS BETRAYED YOU...

...DRIED AND PICKLED.



URP-

THE SAUCE IS MADE FROM BLOOD-BERRIES AND LEECHES.



BUT IT'S SO HARD TO GET THE PROPER INGREDIENTS ON BABYLON 5.

MMFL.

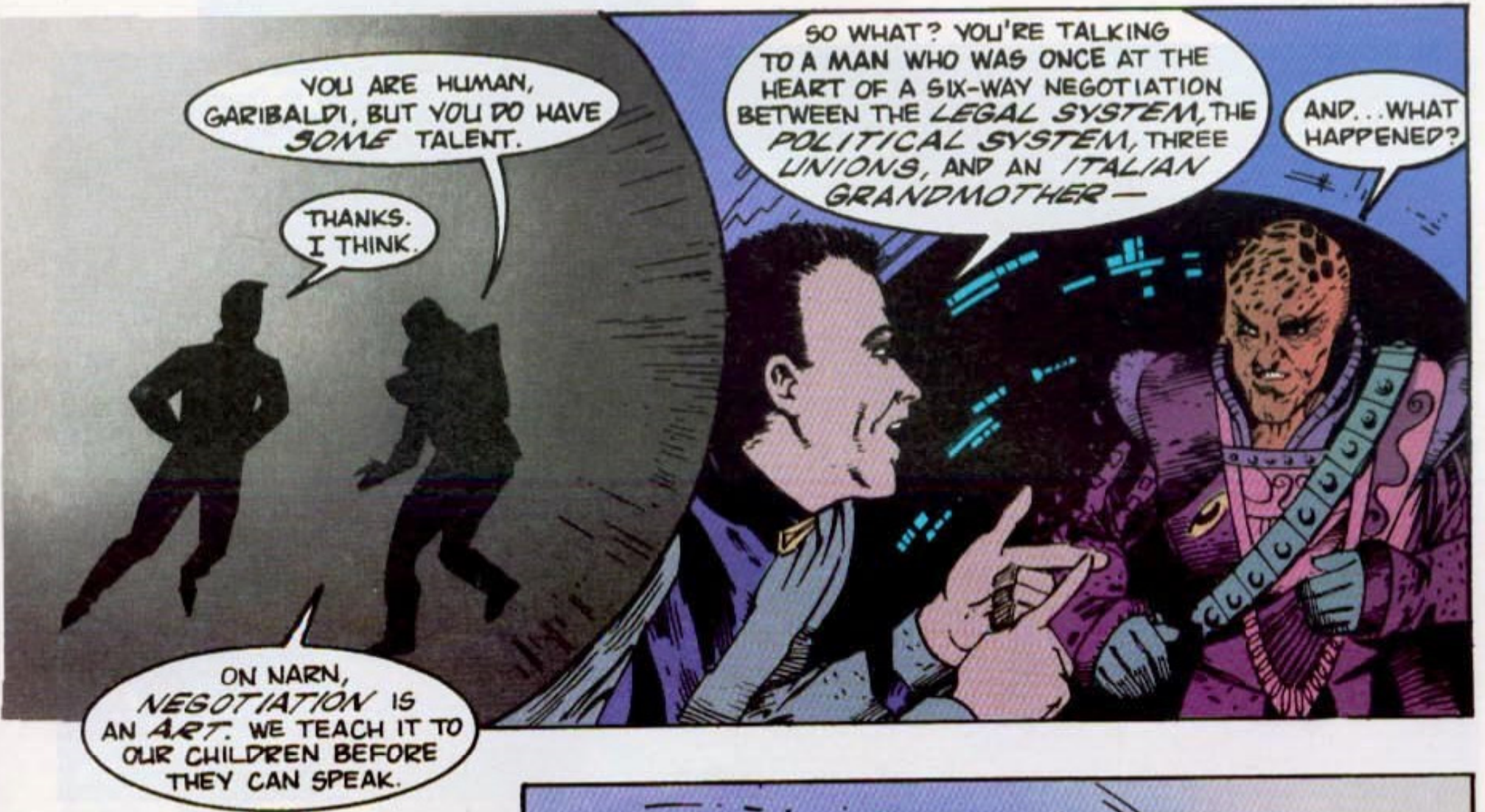
WE HAVE TO SUBSTITUTE.



SUBSTITUTE ? ;-URP;-

YES. WE HAVE TO USE BLAND BEANS AND RICE INSTEAD. IT'S JUST NOT THE SAME.

WHEW. I MEAN - WHAT A PITY.





VISUAL CONTACT!
THERE HE IS.

AT LAST!



AMBASSADOR
G'KAR! THIS IS
CAPTAIN SHERIDAN!
RESPOND!



NO
RESPONSE?
WHAT IS G'KAR
DOING OUT
THERE?



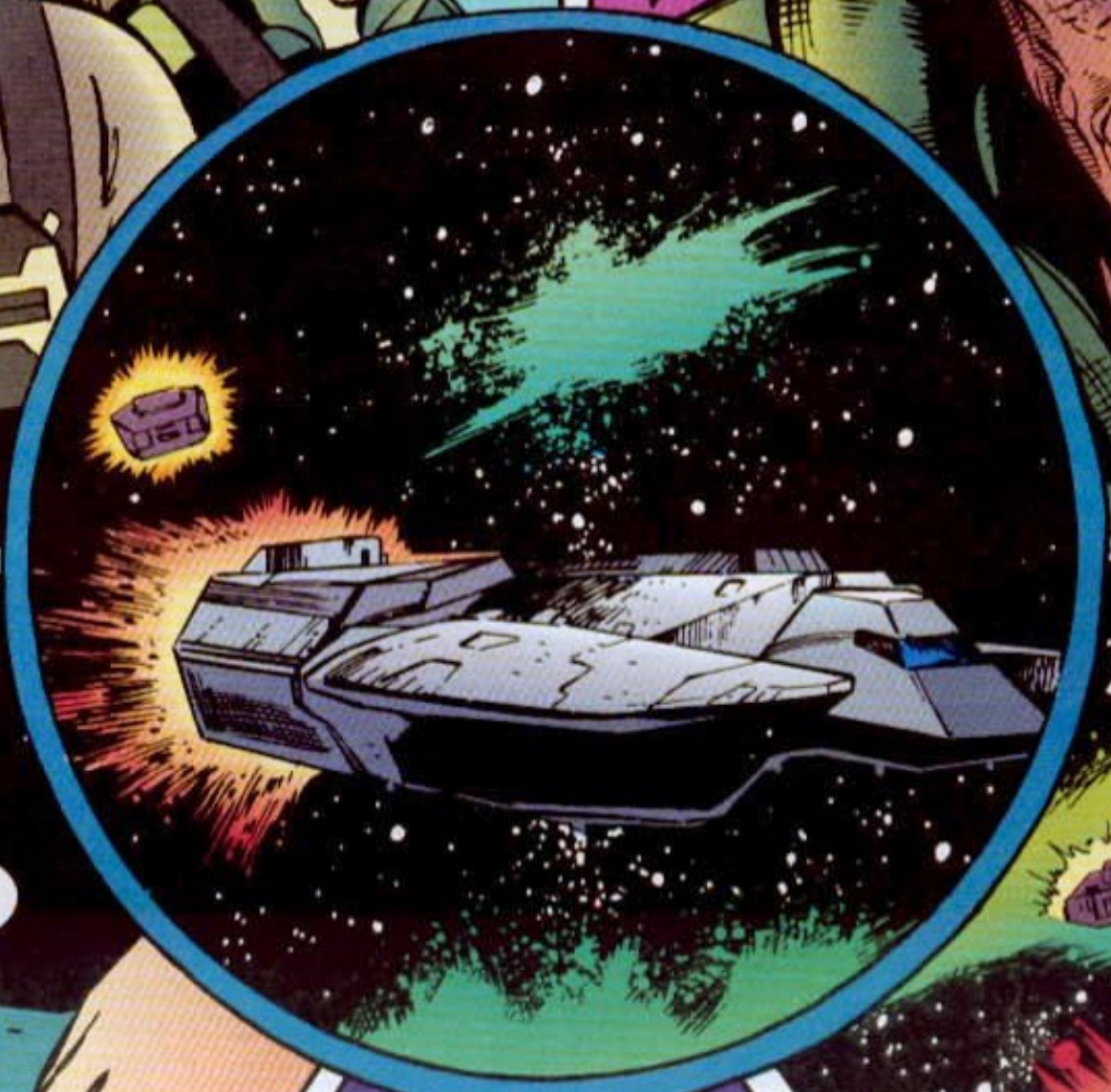
STILL NO ANSWER. HE'S GOT TO KNOW WE'RE HERE.

YOU'VE BEEN SIGNALLING FOR HOURS.
WE CAN ONLY ASSUME HIS INTENTIONS ARE HOSTILE. FIRE A WARNING SHOT. IF THAT DOESN'T WORK—



—YOU MAY HAVE TO TAKE STRONGER ACTION.

G'KAR IS POSSESSED BY A LOKVAR. SO BE WARNED, CAPTAIN. HE ISN'T THINKING RATIONALLY.



A LOKVAR?

THIRTY CREDITS.



AMBASSADOR G'KAR! RESPOND!

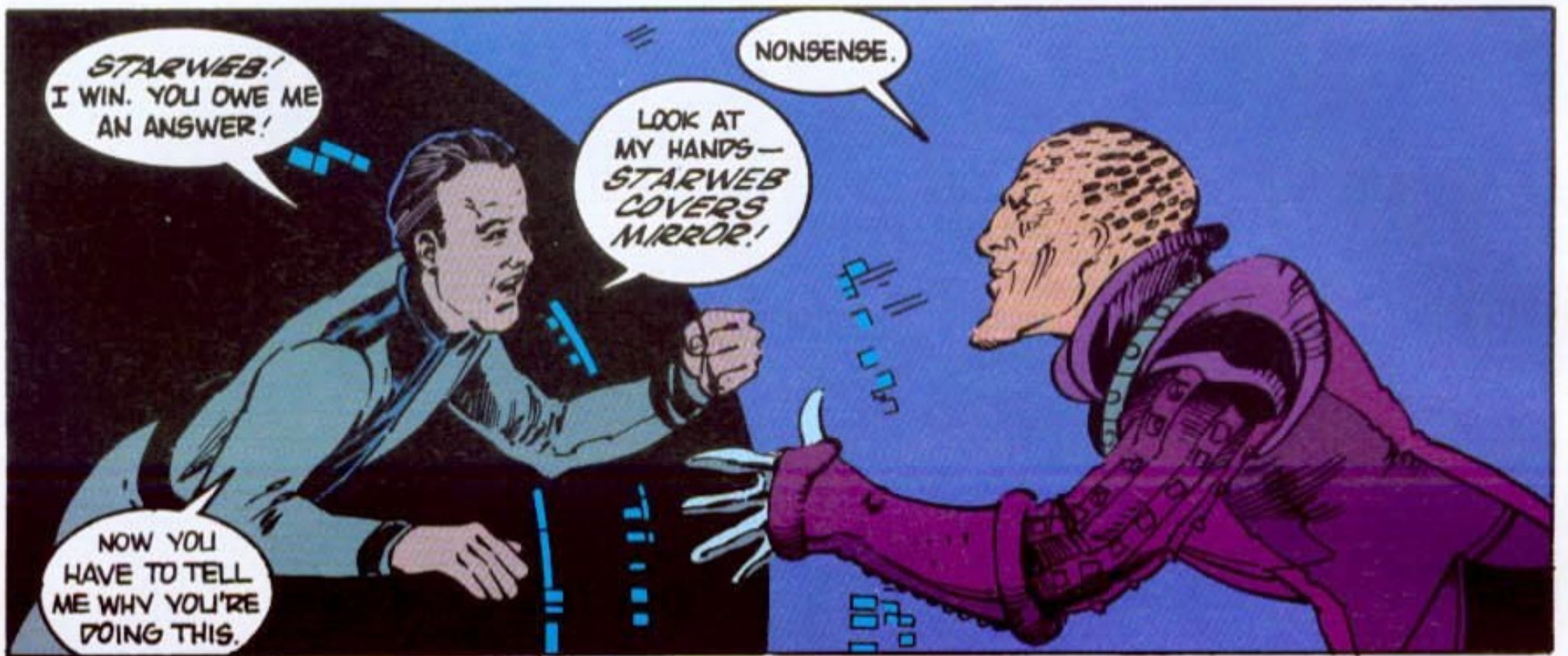
THIS IS YOUR LAST WARNING!



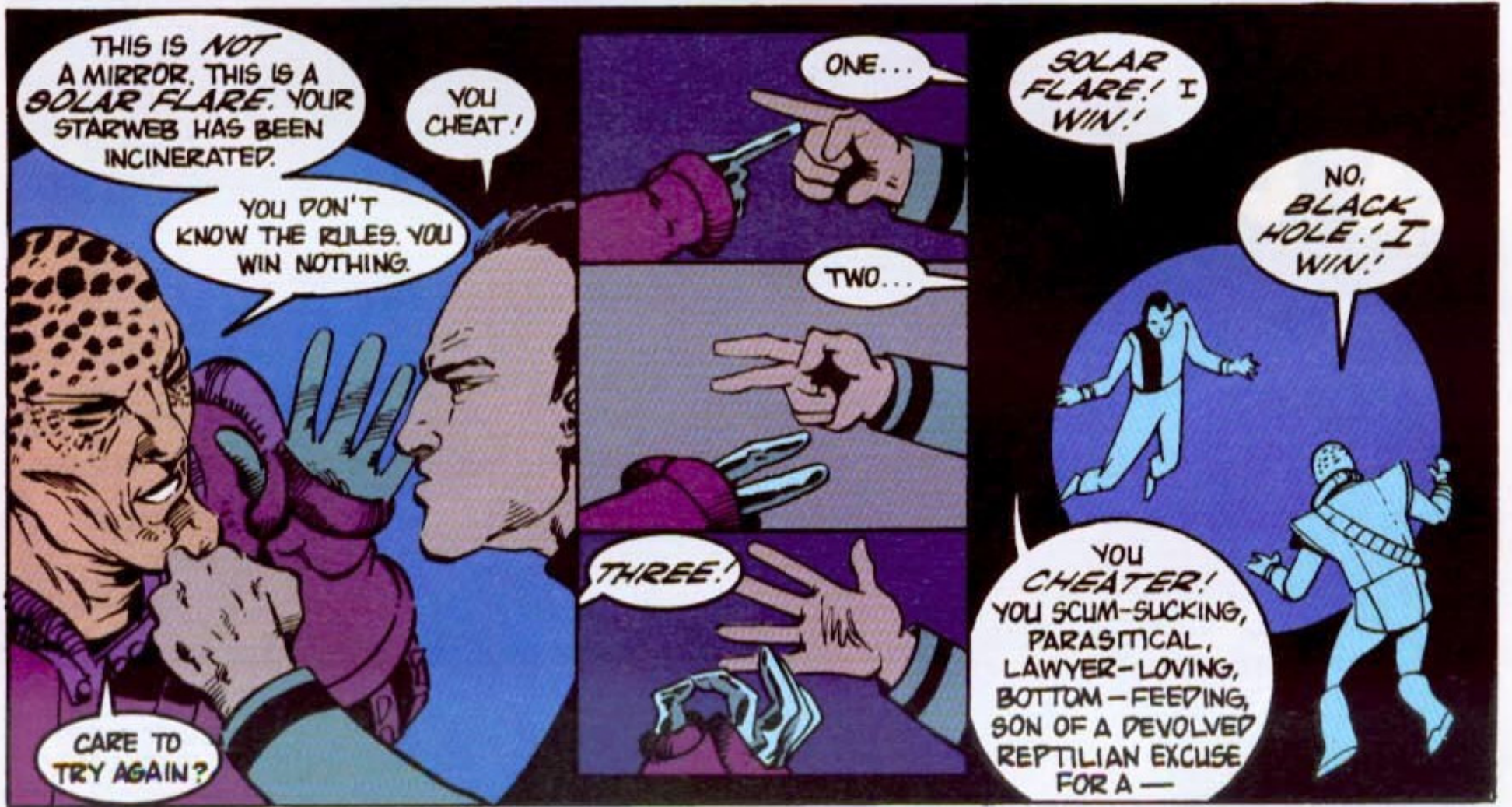
DON'T PLAY WITH ME, GREGIL. WHAT'S A LOKVAR?

A SEIZURE OF THE MIND. A KIND OF FEAR. HE MAY BE VIOLENT. YOU MIGHT HAVE TO BLAST HIM—

I'LL MAKE THAT DECISION. NOBODY ELSE.



NOW YOU HAVE TO TELL ME WHY YOU'RE DOING THIS.



THIS IS NOT A MIRROR. THIS IS A SOLAR FLARE. YOUR STARWEB HAS BEEN INCINERATED.

YOU CHEAT!

YOU DON'T KNOW THE RULES. YOU WIN NOTHING.

ONE...

SOLAR FLARE! I WIN!

TWO...

NO, BLACK HOLE! I WIN!

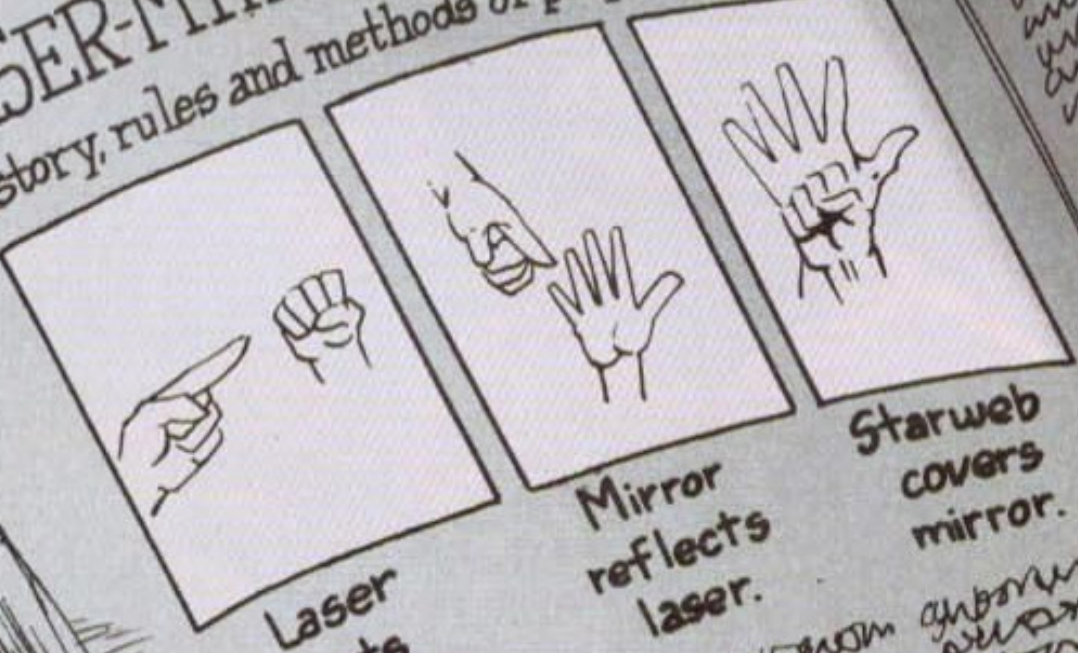
THREE!

CARE TO TRY AGAIN?

YOU CHEATER! YOU SCUM-SUCKING, PARASITICAL, LAWYER-LOVING, BOTTOM-FEEDING, SON OF A DEVOLVED REPTILIAN EXCUSE FOR A —

FROM THE GALACTIC ENCYCLOPEDIA: HOW TO PLAY LASER-MIRROR-STARWEB

346. Interstellar Games (continued)
LASER-MIRROR-STARWEB
 History, rules and methods of play.



Laser cuts starweb.

Mirror reflects laser.

Starweb covers mirror.

[Handwritten notes in a cursive script, likely bleed-through from the reverse side of the page.]



YOU SHOULD PUT UP YOUR SHIELDS—

—JUST IN CASE HE FIRES ON US.

IT'S WHAT I'D DO.

THANKS FOR THE ADVICE. I DON'T KNOW WHAT I'D DO WITHOUT YOU, GREGGIL...

AMBASSADOR G'KAR! SURRENDER NOW!

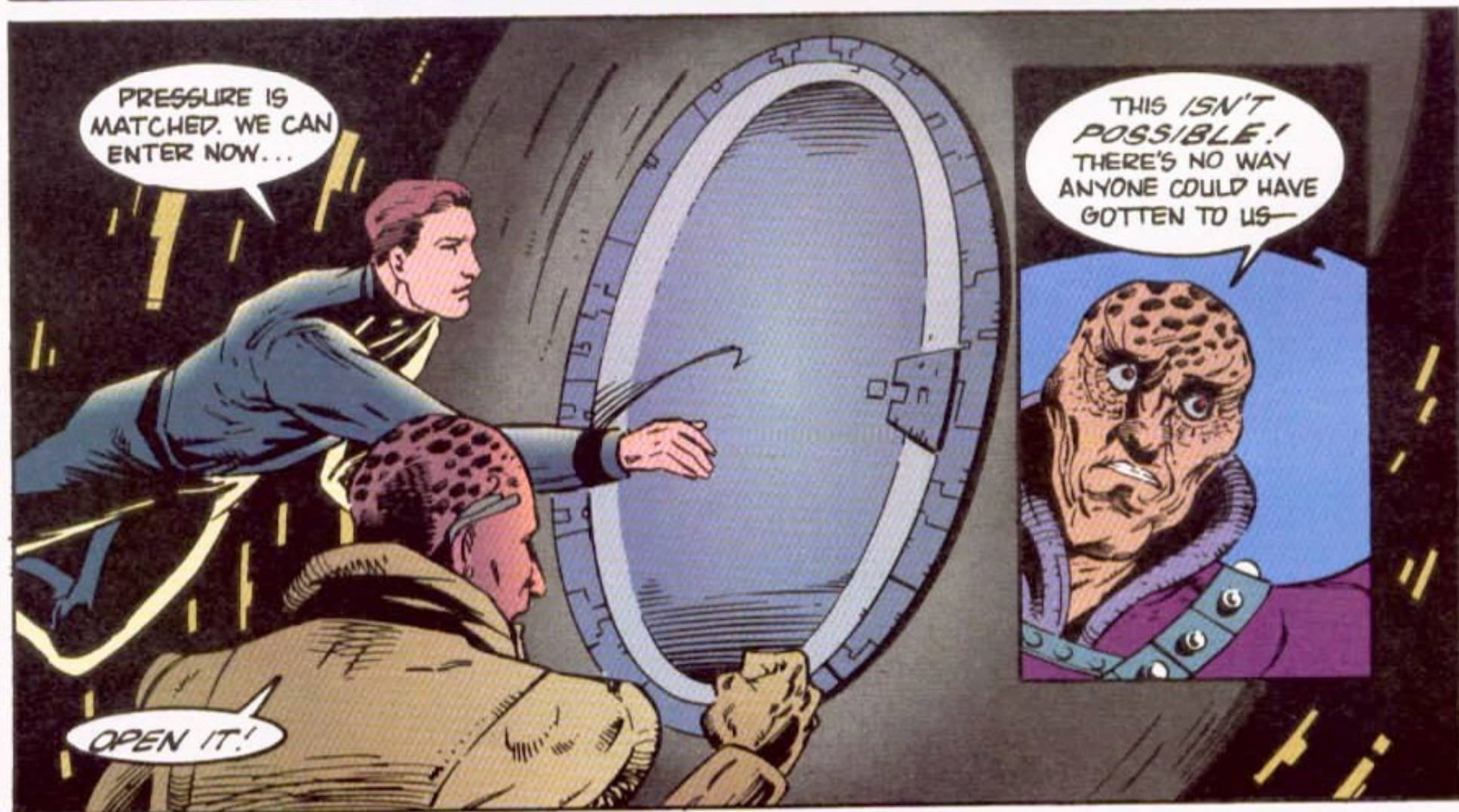


"AMBASSADOR G'KAR, THIS IS CAPTAIN SHERIDAN! PREPARE TO BE BOARDED!"



HEAR THAT? IT'S OVER, G'KAR! THEY'VE FOUND US.

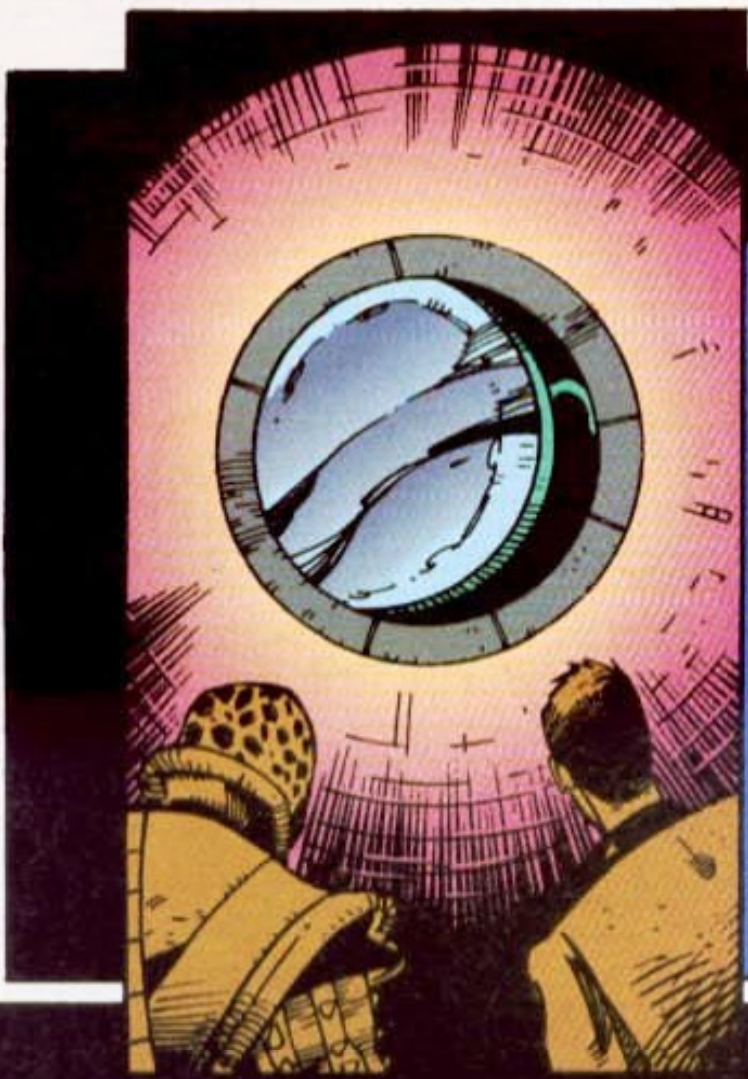
I SAID YOU WOULDN'T GET AWAY WITH THIS!



PRESSURE IS MATCHED. WE CAN ENTER NOW...

OPEN IT!

THIS ISN'T POSSIBLE! THERE'S NO WAY ANYONE COULD HAVE GOTTEN TO US—





THE SHIP'S
EMPTY.

WE WERE
CHASING AN
UNMANNED
SHIP!

HE
FOOLED
US!



HE NEVER
LEFT THE
STATION!

WE MUST
GO BACK!



I.
AM.
NOT.
HAPPY.



A UTILITY
ROBOT!

G'KAR—
WHAT
HAVE YOU
DONE?



I SENT MY SHIP
OUT ON AUTO-PILOT.

WE'RE IN THE CORE
OF BABYLON 5!

FROM *THE GALACTIC ENCYCLOPEDIA*:
BABYLON STATION MAINTENANCE.

DOCKING BAY.

SHUTTLE CARS.

MAINTENANCE
ROBOTS ENTER
HERE.

THIS WASN'T SUPPOSED TO
HAPPEN! THIS IS *ALL YOUR*
FAULT, GARIBALDI!

MY
FAULT!?

THE EXTRA MASS
TRIGGERED THE *CLEANING*
OPERATION AHEAD
OF SCHEDULE!

IF YOU WEREN'T
HERE, I'D HAVE
BEEN OKAY.

YOU DRAGGED ME
IN HERE, YOU IDIOT!

LOOK! IT'S
EATING MY
RATIONS!

LUCKY US—HERE'S
ANOTHER HATCH! LET'S GET
THROUGH HERE BEFORE
IT FINISHES—

OPEN!
DAMN YOU!

HURRY! *HURRY!*
IT'S COMING AFTER
US AGAIN!

OUR
RATIONS!

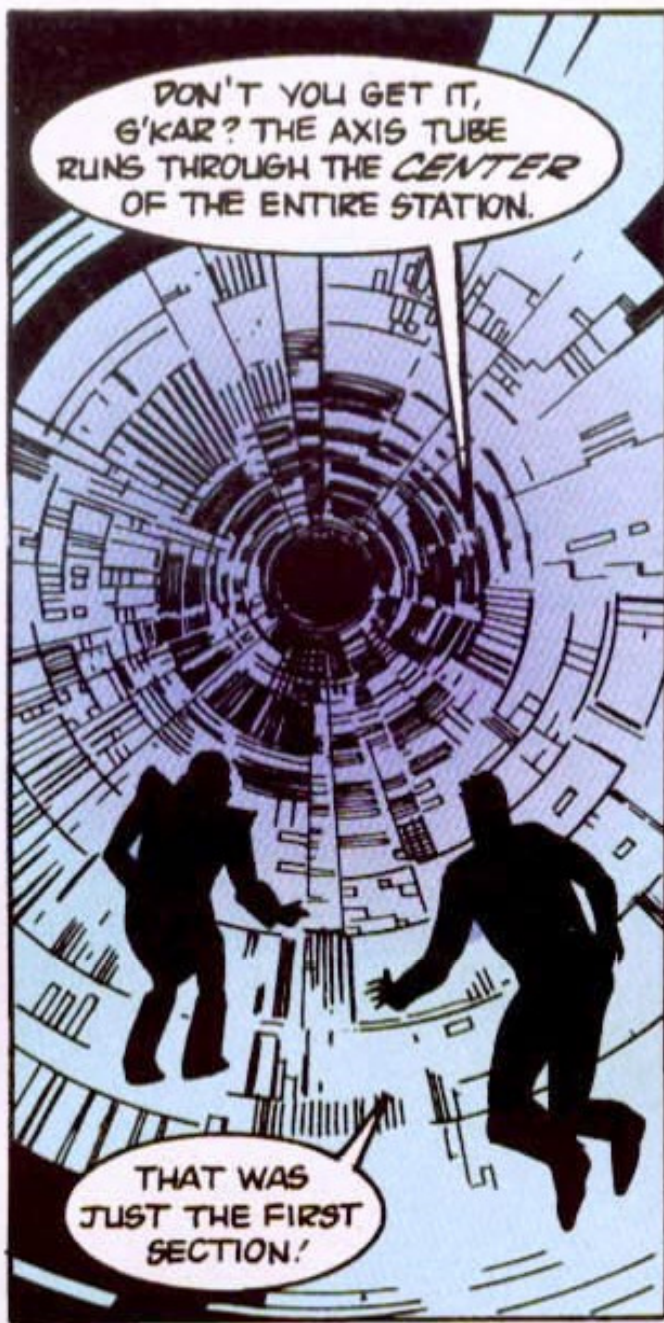




WAIT A SEC—THIS ISN'T AN EXIT—!?!

WE'RE GOING TO HAVE TO GO THE *WHOLE LENGTH!*

THE *WHOLE LENGTH?*



DON'T YOU GET IT, G'KAR? THE AXIS TUBE RUNS THROUGH THE *CENTER* OF THE ENTIRE STATION.

THAT WAS JUST THE *FIRST SECTION!*



BUT IT'S *FIVE MILES* TO THE OTHER END OF BABYLON 5!

WELL, NEXT TIME CHOOSE A *BETTER HIDING PLACE!*



"ARE YOU SAYING WE'RE *STUCK* IN HERE, GARIBALDI?!"

"I'M SAYING, *THIS WAS A VERY BAD IDEA, G'KAR!*"



THIRTY SECONDS TO IMPLOSION!

"CAPTAIN SHERIDAN, DID YOU HEAR SOMETHING...?"

BEEP
BEEP
BEEP

ONLY SELF-DE



WHAT IS IT?

IT'S A—



SINGULARITY GRENADE!
GET OUT!



IT'S A TRAP! IT'LL IMplode THE SHIP!

OUT OF MY WAY!
GOT TO GET BACK TO THE SHUTTLE!

WE HAVE TO DISENGAGE!



COMPUTER! COMMENCE EMERGENCY BREAKAWAY—

GREGGIL! WHAT ARE YOU DOING?
LET ME INTO THE AIRLOCK!

GOT TO GET AWAY—

WHAT THEY SAY ISN'T TRUE.

IN SPACE, YOU CAN HEAR
YOURSELF SCREAM.

MAYDAY, MAYDAY!!
AAAAAHHHH-!!

IF YOU LIVE...

TO BE CONTINUED...

B A B Y L O N

"It was the dawn of the third age of mankind...ten years after the Earth-Minbari war. The Babylon Project was a dream given form. Its goal: to prevent another war, by creating a place where humans and aliens could work out their differences peacefully. It's a port of call, home away from home, for diplomats, hustlers, entrepreneurs, and wanderers. Humans and aliens, wrapped in two million, five hundred thousand tons of spinning metal...all alone in the night. It can be a dangerous place, but it's our last, best hope for peace. This is the story of the last of the Babylon stations. The year is 2259. The name of the place is...**BABYLON 5.**"

Dear BABYLON 5:

I love B5! I am so glad there is a comic out there. There is no need to tell you how great the show is; that would be like preaching to the converted. I want to emphasize that the show is being watched, enjoyed and read here in Rochester, NY.

The TV station I work for airs it currently, but will not after July 4th, when our station goes to 24 hours of news a day. The best comics shop in town has posted a note to urge the station to keep it on, or put it on another channel (I work for a cable station).

I think the fact that an ongoing story arc connects everything makes the show more interesting than ST:DS9 (which I enjoy). I hope you keep this aspect in your comic. It was encouraging to see the book start off that way by including Sinclair — and to see JMS's name on it. More, MORE!

MIKE GOOBIC
ROCHESTER, NY

Many fans agree the ongoing story is one of the best angles of the television series... and (fortunately) so do our creative

teams. With a few interesting upcoming exceptions, we're doing our best to contribute to the gradual revelations of a vast, overall plot — as well as start some interesting subplots, and fold in many loose ends of the continuity, too.

Dear BABYLON 5:

I think the B5 comic's best strength is also its biggest problem. They say the comic will be written as short story arcs with new art/writing teams on each one (as opposed to an ongoing separate-from-the-show saga).

On the plus side, I think we will get to see many fill-in-the-series'-blanks stories. Those continuing separate-saga things never quite work. It's like "while the series is going on, this entirely separate and completely different plot is also going on." I remember a BATTLESTAR GALACTICA comic plot that was ongoing and of such scope that it dwarfed the show's plot. There was no way the show and the comic could be part of the same continuity.

The bad thing is the rotating artists thing. It is hard enough to draw regular comics, let alone one

with characters based on real people. It has got to take a while for an artist to get the hang of drawing certain people.

If there were just one artist, eventually we'd see B5 people who look like B5 people. As it is, just when they get the hang of it, they're outta there.

Which leads me to wonder why in the heck do they all find Garibaldi so hard to draw. Okay, drawing a receding hairline might be tricky, but I can't understand the massacring of his face. In issue #5 ["With Friends Like These..."], there is one side shot of him where he has a teeny weeny fetal face on a head the size of a Buick.

PWDRSTMAN@AOL.COM

Interesting concerns, but not sure we agree. Most mail has been running in favor of John Ridgway, who drew issue #5 (as well as issues #6-8). Lucky for everyone, however, John apparently couldn't get enough of B5 first time around, 'cause he's coming back for more! Details to follow, soon. (Let us know what you think —

DC COMICS 1700 Broadway, New York, NY 10019

JENETTE KAHN President & Editor-in-Chief PAUL LEVITZ Executive VP & Publisher LAURA HITCHCOCK Editor

JOE ORLANDO VP — Creative Director TOM BALLOU VP — Advertising BRUCE BRISTOW VP — Sales & Marketing

PATRICK CALDON VP — Finance & Operations TERRI CUNNINGHAM Managing Editor CHANTAL D'AULNIS VP — Business Affairs

LILLIAN LASERSON VP & General Counsel SEYMOUR MILES VP — Associate Publisher BOB ROZAKIS Executive Director — Production

perhaps you'll be happier during his second stint.)

Dear Bab People,

So far, I have been very impressed by your comic. Everyone is drawn recognizably, particularly Londo. The plots are great and mesh wonderfully with the TV series. I particularly liked the storyline with Sinclair, since we obviously won't get to see anything about his stay on Minbar on TV!

I have only one real complaint. The first several issues, you had pages that gave us a behind-the-scenes look at the making of our favorite TV show, which I found absolutely fascinating. Then it disappeared in favor of a letter column. Don't get me wrong, I enjoy reading letters — but every comic book has a lettercol, and the behind-the-scenes pages were truly distinctive. If you could cut the lettercol to one page and have the other page as a behind-the-scenes (or even alternate them every other month), you would make one reader very happy indeed.

ELAINE SCRUGGS

Yes, we're in favor of happy readers. So, no promises yet, but perhaps we can arrange additional features... which leads to the next question: are there any topics you'd like to see explained in these pages? Suggestions are welcome. Like we said, we're always in favor of happy (or happier) readers.

BABYLON 5 People:

This is the first time I have been impressed enough by a comic to actually write a letter. I've been reading **BABYLON 5** since the beginning of the series, and I think it is one of the better attempts to adapt a science fiction series from a television form.

What I really enjoy about the comics series vs. television series is that the comics take time to explore areas of continuity that we most likely will not get to see otherwise — for example, the current arc, showing the beginning of the Sinclair/Garibaldi friendship [issues #5-8: "Shadows Past and Present"]. Another nice feature is that everything we see in the DC series is official canon for the TV series.

While the art did get off to a rough start, I think the covers have been fantastic (any chance of a photo cover coming up?) and the art has certainly improved.

I'd really like to see some spotlights on the less visible characters. I find that Vir and Lennier are both potentially strong characters with a great deal to be revealed about them over the course of the five-year arc.

I guess all I can say is, keep up the good work. **Babylon 5** is a unique effort in both its television and comic-book endeavors, and I have especially enjoyed the fact pages that discuss the makeup and special effects.

STEPHEN BATES
NEW YORK, NY

BABYLON 5 is a unique effort, Stephen — and you should know that almost everything you praised is due to that effort. That is, since everyone involved with **B5** is wildly enthusiastic about the concept, people cooperate easily and things go smoother all the way around.

For example, J. Michael Straczynski, the television series' creator, often goes to great lengths to make sure the comic book is in sync with the shows. Only with the cooperation of everyone at the show were we able to run the **Behind-the-Scenes** feature pages. And it's thanks to the series' special effects wizards that we ended up with this month's unusual cover.

Rarely does this kind of cooperation work so well — and we're all luckier for it.

THE DAWN OF A NEW AGE...

Comic books and computers have been flirting with each other for a few years now — but here at **BABYLON 5**, we've got it under control. To wit: this issue's CGI cover was created entirely on computer, by Foundation Imaging — the same group of creative folks who produce the **Babylon 5** television show's awesome special effects every week on screen. Thanks to all at Foundation Imaging for helping us transfer some of those remarkable achievements to the printed page!

NEXT UP: CODA FOR HUMAN AND NARN IN B FLAT

G'Kar and Garibaldi race for their lives, away from machines, the authorities, and lots more chances to practice their skills of negotiation. Rebecca Guay and Rick Bryant continue on art, as David Gerrold concludes the story, in part two of "Laser-Mirror-Starweb."

COVER ART BY FOUNDATION IMAGING, DESIGNED BY STEPHEN PUGH, BASED ON A SKETCH BY REBECCA GUAY.