





LASER-MIRROR-STARWEB PART 2: CODA FOR HUMAN AND NARN IN B FLAT

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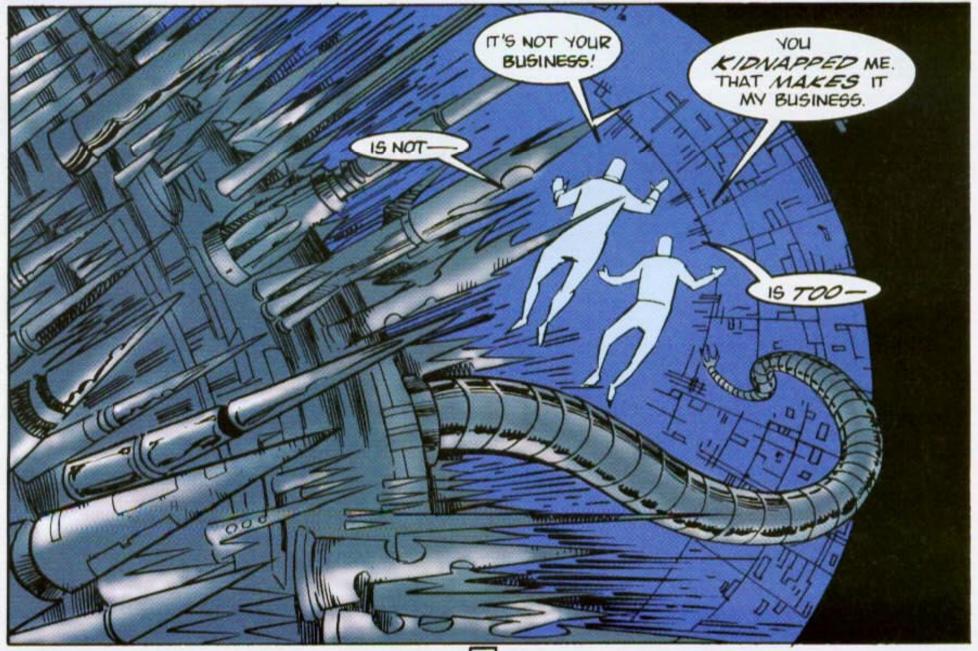
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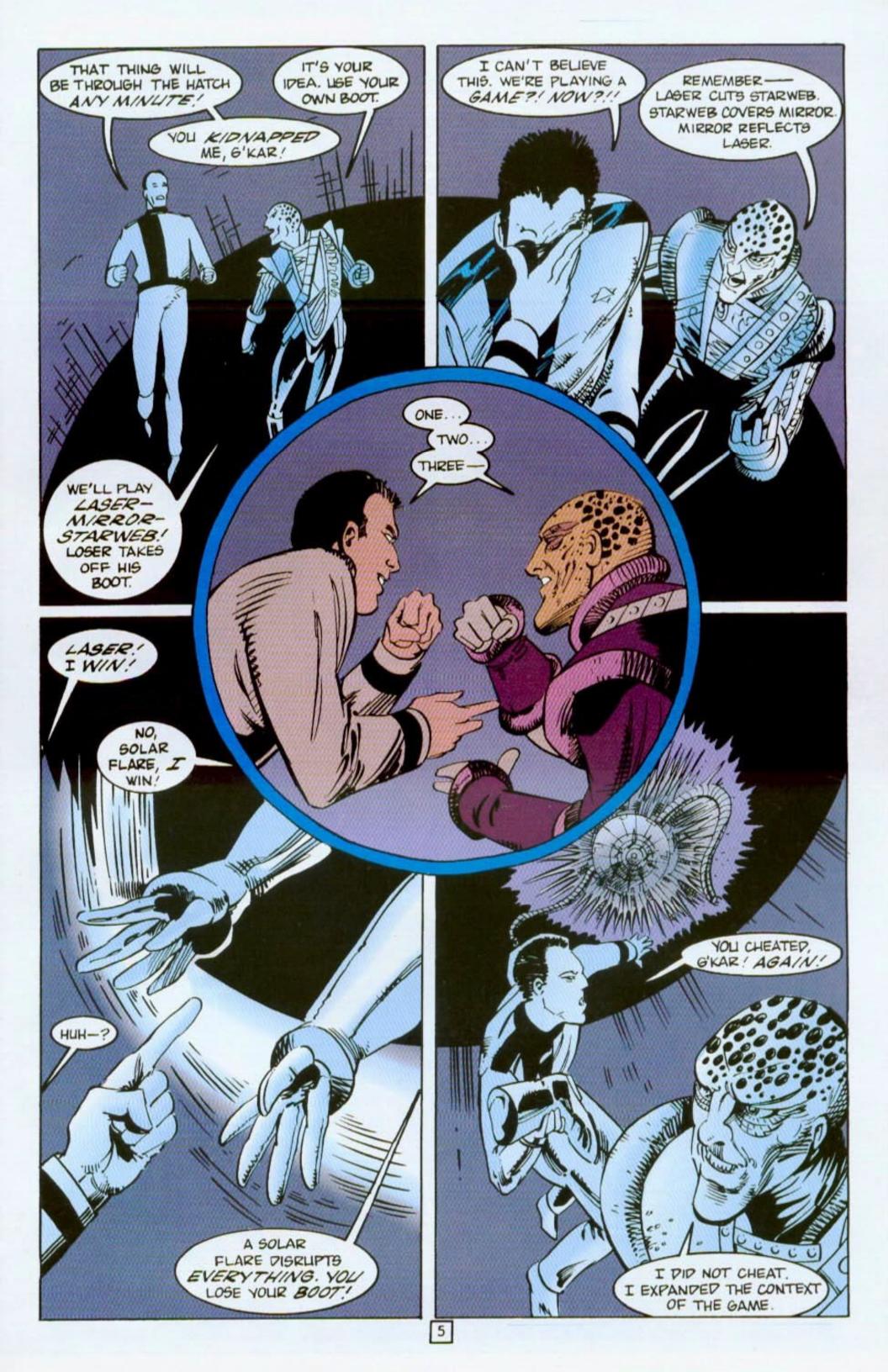




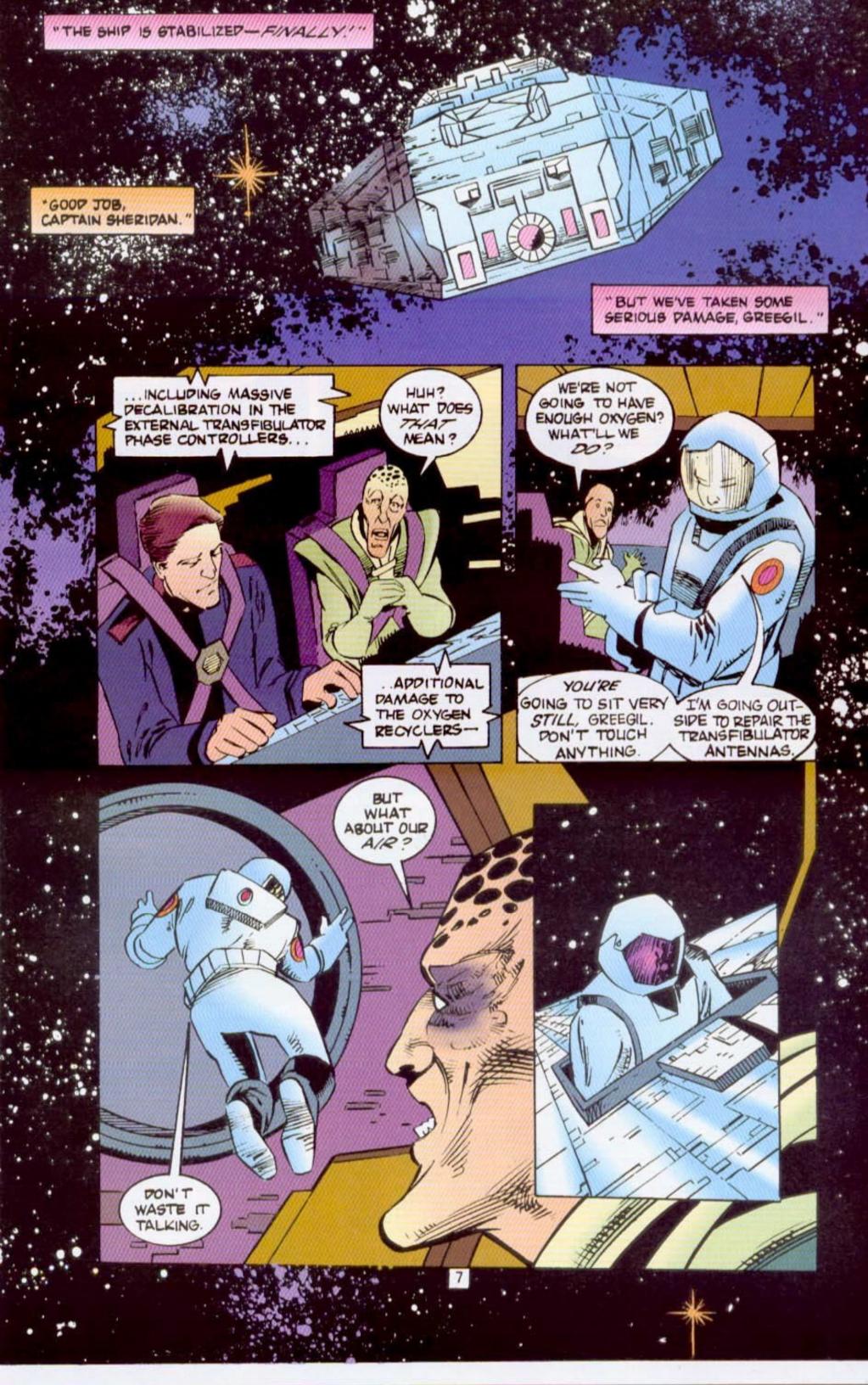








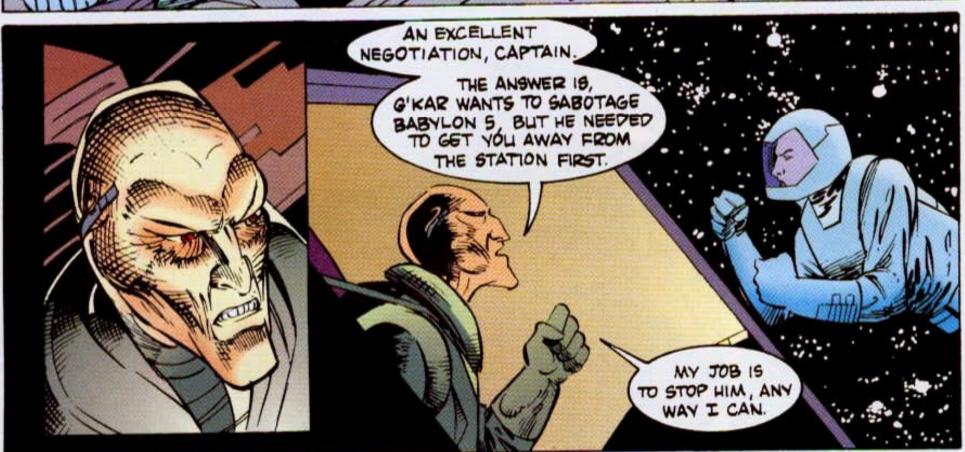




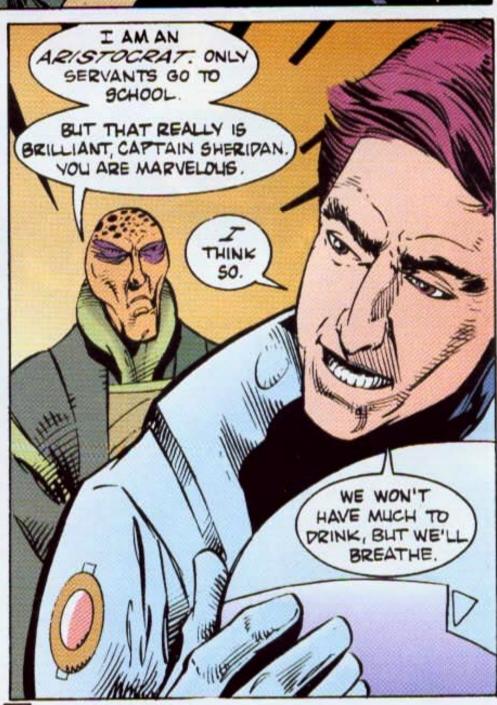


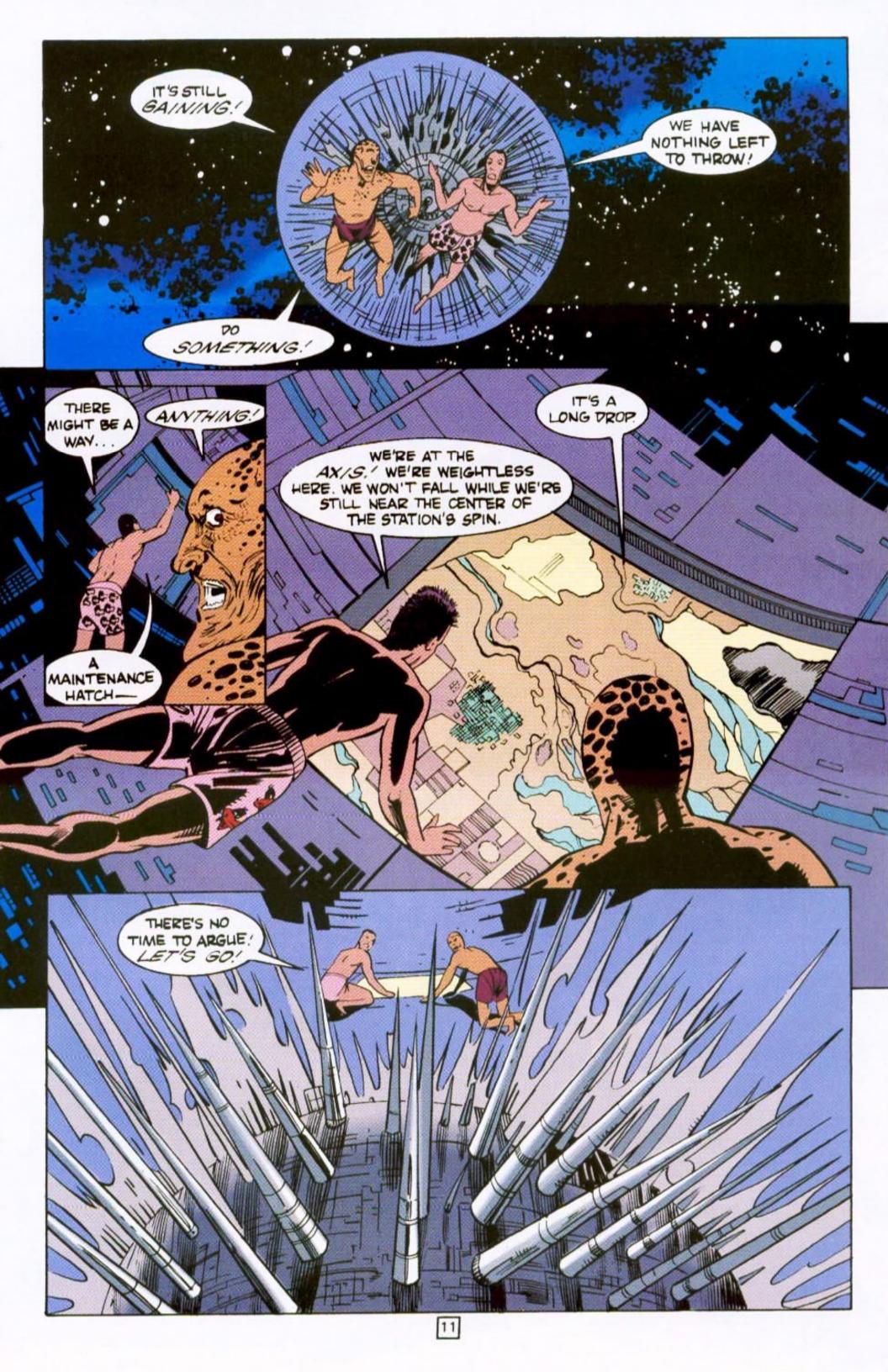




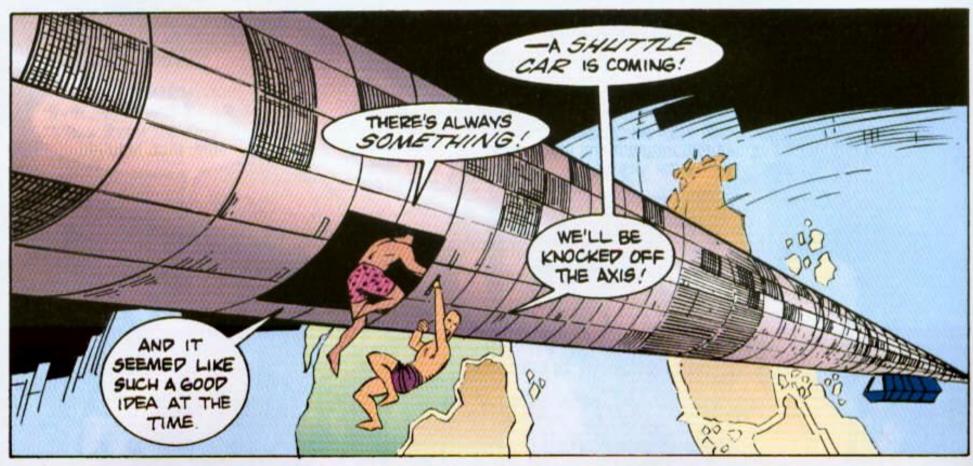
















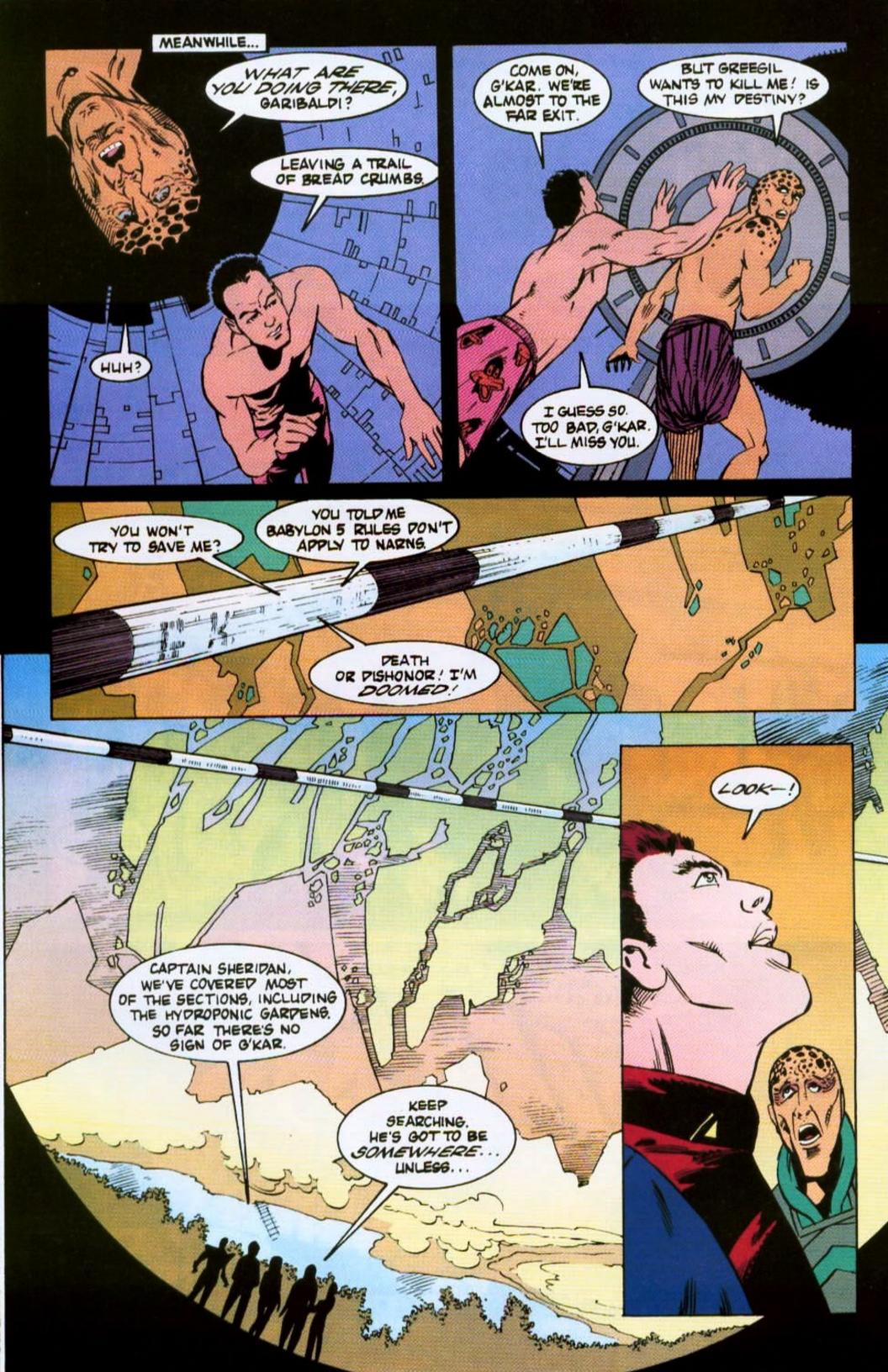






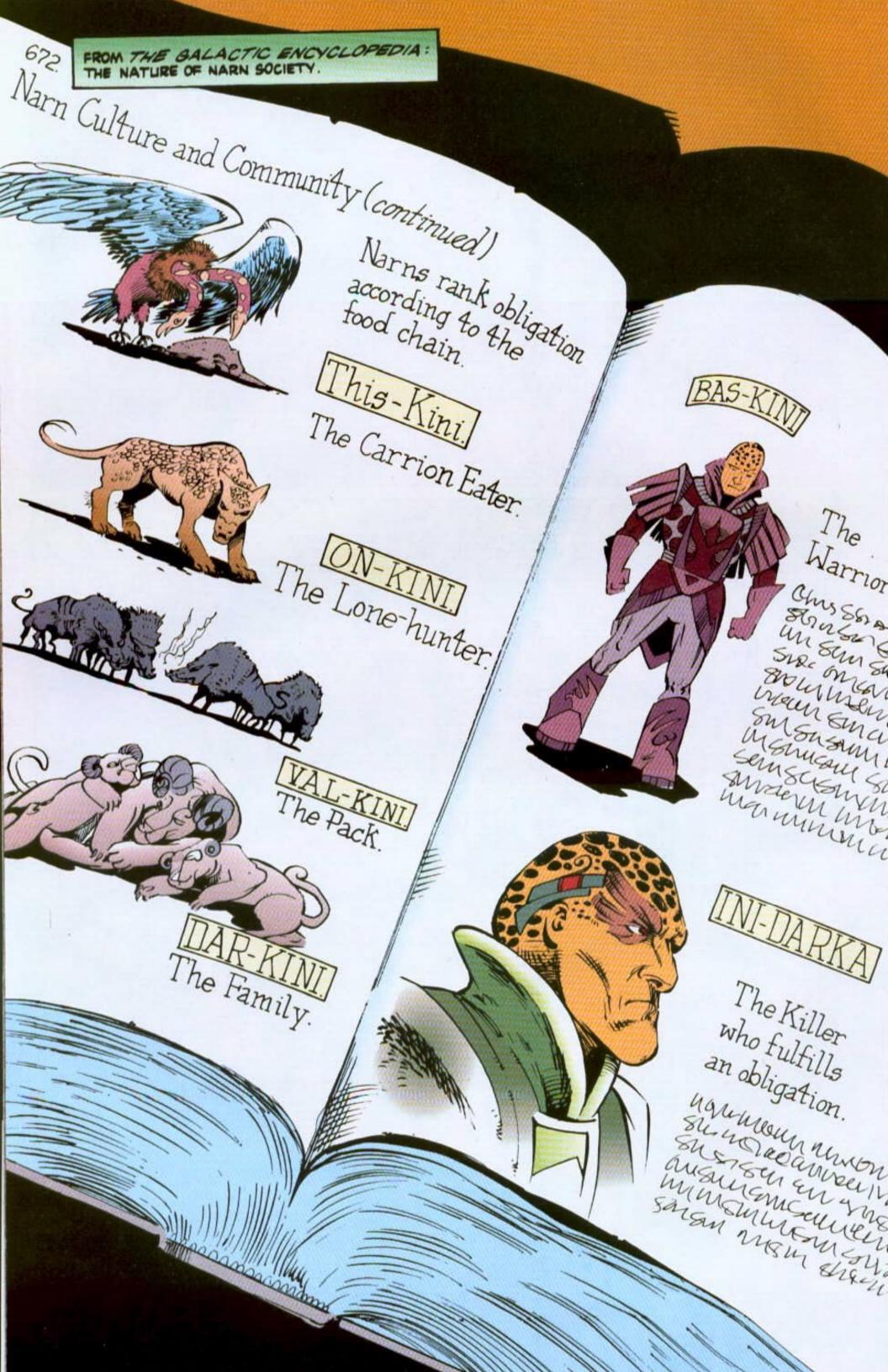








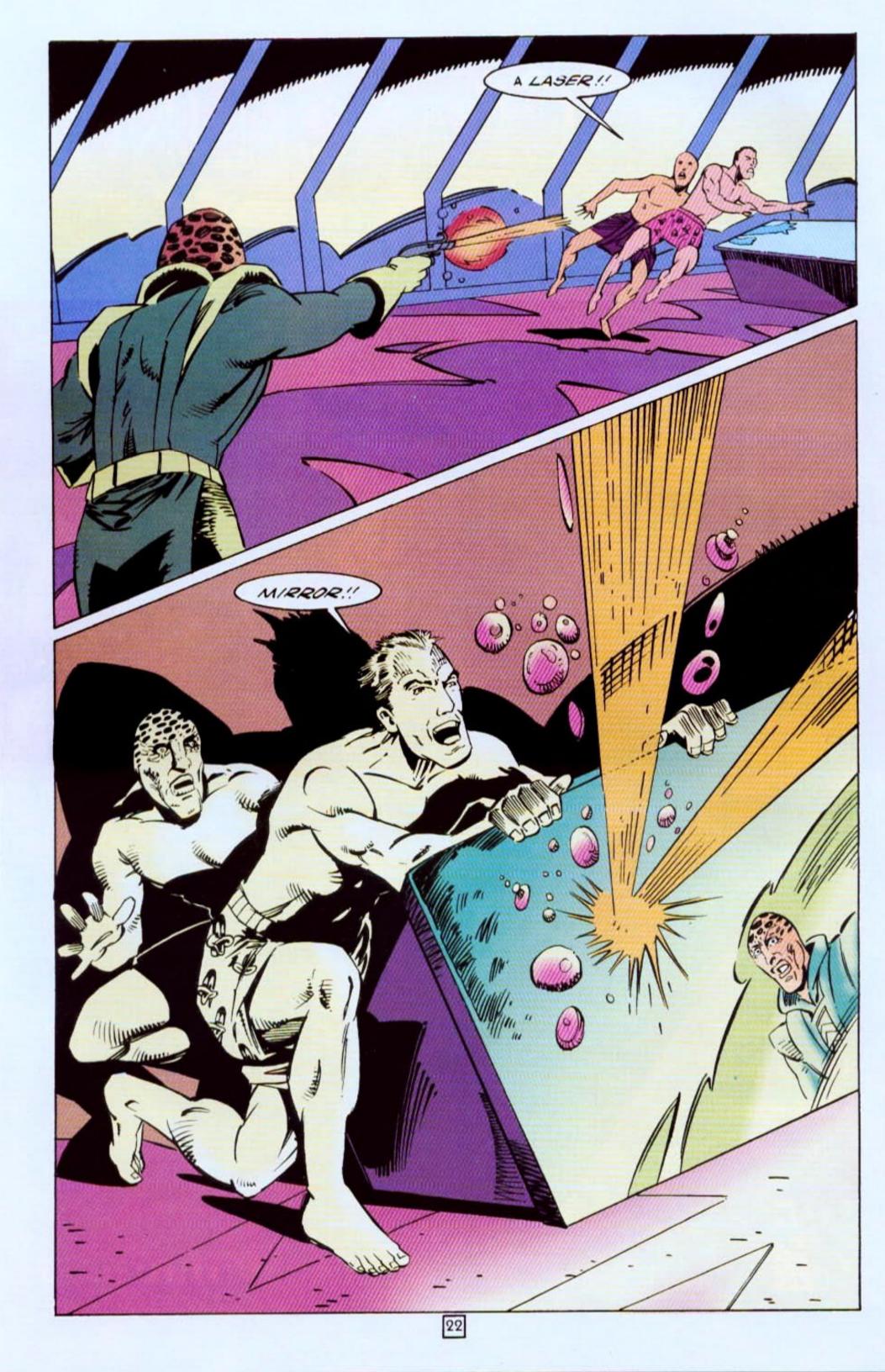






















"It was the dawn of the third age of mankind...ten years after the Earth-Minbari war. The Babylon Project was a dream given form. Its goal: to prevent another war, by creating a place where humans and aliens could work out their differences peacefully. It's a port of call, home away from home, for diplomats, hustlers, entrepreneurs, and wanderers. Humans and aliens, wrapped in two million, five hundred thousand tons of spinning metal...all alone in the night. It can be a dangerous place, but it's our last, best hope for peace. This is the story of the last of the Babylon stations. The year is 2259. The name of the place is...B A B Y L O N 5."

Dear BABYLON 5:

Are we going to see Walter Koenig's character in the comics? I hope so. Just to get him out of the STAR TREK role.

So far, your "Shadows Past and Present" miniseries [issues #5-8] is the best you have done. I hope you have another miniseries as good as this.

MIKE W. MANN 315 Locust St. Columbia, PA 17512

No doubt we will. DeHaas and Ridgway, the team that produced your favorite issues, will return next month for a one-shot, and if all goes well, we'll have J. Michael Straczynski here to write a few issues after that. And you can't get much better than that!

As for Mr. Bester/Walter Koenig, yes, we expect him to show up in these pages now and then. After all, he's an important Psi Corps character — and you know how dangerous it is to ignore Psi Corps...

Dear Guys:

Just got through the end of "Shadows Past and Present" [issue #8, "Silent Enemies"]. Nice story. Liked the art. But it sure brings up a LOT of questions!

Like...what does this mean for Talia Winters? Not long ago, we discovered she was helping rogue telepaths via an underground railroad — then, suddenly, this juicy bit of her history pops up?! And what about Garibaldi? Seems he knows more than he's admitting. And Sheridan, too??? I'm confused! And VERY CURIOUS!

When do we find out more?

LYN WILLIAMS
GUILFORD, CT

Sorry to be so infuriating, but questions are our game.
Answers... aren't. At least, not all of them. Not yet.

Good day:

BABYLON 5 is an excellent television series, and the comic has been equally interesting.

I find it particularly remarkable that the comic is being kept part of the official continuity of the series. This avoids the "we-can't-change-anything" syndrome that is common with television tie-ins; it usually causes a feeling of futility, as every story has to reset the universe back to Square One to avoid stepping on the TV show's toes. Here, the comic can reveal facts that later have

televised repercussions. I hope you don't terminate such an interesting experiment before its first birthday.

I'm also eagerly awaiting the
David Gerrold/Rebecca Guay storyline
that starts in #9 ["Duet for Human
and Narn in C Sharp"]; I loved Guay's
artwork in BLACK ORCHID, and
Gerrold is a thorough professional
who will undoubtedly produce a fine
story. Here's hoping J. Michael
Straczynski gets to write a story arc!

I hope the title sticks around; 30 to 40 issues should be just about enough...

ANDREW M. KUCHLING 2096 CLAREMONT, APT. 25 MONTRÉAL, QUÉBEC H3Z 2P8

Sounds like a decent plan...
although 40 issues wouldn't even
take us into the fifth year of the TV
show. And that would be a shame,
since it means the comic book
series would end before we got to
J. Michael Straczynski's grand
finale! Let's hope the comic book
series adds a lot more to the
scheme before it's done.

And now that David and Rebecca's little story duet is finished up, any comments? Hope you enjoyed the ride — let us know.

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Dear Laura:

When DC announced its BABYLON 5 title, I was probably more enthusiastic and more apprehensive than the average comic-book reader, knowing what you'd have to deal with to produce it. Licensed books have special problems, and I think readers have higher expectations for them than they do for any other kind of comic book. The first eight issues of the title have met some of these expectations some of the time.

I was grateful, most of all, that the first storyline continued Sinclair's part of the saga. "Irritated" doesn't begin to describe how I felt about the character's disappearance from the television series, and judging from the letters you've run, other readers also miss the commander and are looking to this book to cover what the show will not.

Now some general criticism. I can't comment fairly on plot points as I haven't reread these issues lately, but obviously it was good to have some resolution of events left hanging at the end of the first season. The artwork coloring, and lettering for the first four issues was on the muddy side, and the weakest and most static cover was perhaps the first one — unfortunate when you're trying to build an audience. Carlos Garzon's likenesses in #3 were frequently successful, even frighteningly accurate. The opening pages of issue #5 (John Ridgway's artwork) were possibly the bestlooking yet — the cinematic layout, sharper inking, and good likenesses on figures with weight all reminded me of the work of the great Curt Swan . (My favorite page so far: the last page of

#1, by Netzer and Leigh, which should be a poster.) For adaptations of this kind, a realistic style employed by artists who know anatomy is crucial. A look at any STAR TREK letter column suggests that readers are chiefly concerned that their favorite characters look like the actors who portray them, and that their dialogue is consistent with what they have heard on the show. Tim DeHaas is especially good with dialogue; hearing the words spoken by the principal players was satisfyingly easy.

Although I enjoy comparing notes with other readers (especially with respect to Commander Sinclair), I would welcome more behind-thescenes features. I don't see nearly enough coverage of Babylon 5 in other publications to suit me. Possible topics: What are the stages of a script's development? At what point does the prop master get involved, and what are his resources? How does the casting director make his decisions? (And was Richard Chaves, briefly seen in a first-season episode, ever considered for the role of Sinclair?) What scenes or scripts have been modified because of the actors' input? Has the sound engineer encountered any unusual problems? How does Christopher Franke score or track an episode? I'm particularly interested in the functions generally ignored by other magazines. Could you create a page of TV Guide-style mini-interviews with series regulars and guest stars?

I sincerely hope this title continues. There aren't enough science-fiction comic books today, and in spite of a reported overall dropoff in comic-book sales, this is the best time to develop this portion of the market. A good BABYLON 5 comic book can only help such an effort.

ARLENE LO

Thanks, Arlene, for the suggestions... and for revealing your secret identity! Yes, it's true.

Arlene Lo is actually the (not so) mild-mannered secret identity of our own "Proofreader of Heroes" here at DC Comics. By day, she's able to read large numbers of comics in a single sitting, catching tiny errors with only a glance. But by night, her real identity emerges... when she chooses and reads only the comics she likes best.

Given that kind of background, it feels like a huge compliment that Arlene has become so interested in BABYLON 5 comics. In fact, BABYLON 5 has a quite a large, devoted following here in the home office, but the praise is especially gratifying coming from someone who we know reads a LOT of comics.

Now for some specifics. Your suggestions for Behind-the-Scenes features were terrific — we'll see if we can get a few topics under way. It was interesting to hear your art preferences, although previous letters have made it clear public opinion is all over the place on that issue. And how curious that you mention your interest in Sinclair, 'cause there's a good chance we'll find out more about him in the future. (And, no, we didn't clue Arlene in on that one before she wrote her letter!)

NEXT UP: THE PSI CORPS AND YOU!

Earth's most secret agency is explained, examined, and demystified for the average Babylon 5 resident. Writer Tim DeHaas and artist John Ridgway return for this special one-shot presentation by... Psi Corps!